

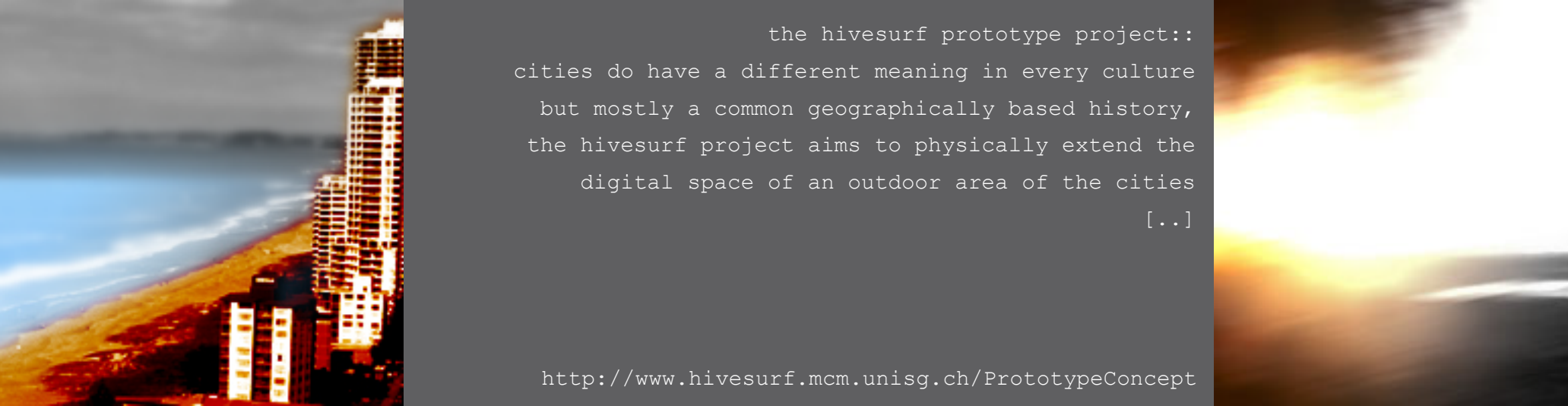
the interactive city::

breaking the geographical

classification of natural

landscapes

[..]



the hivesurf prototype project::

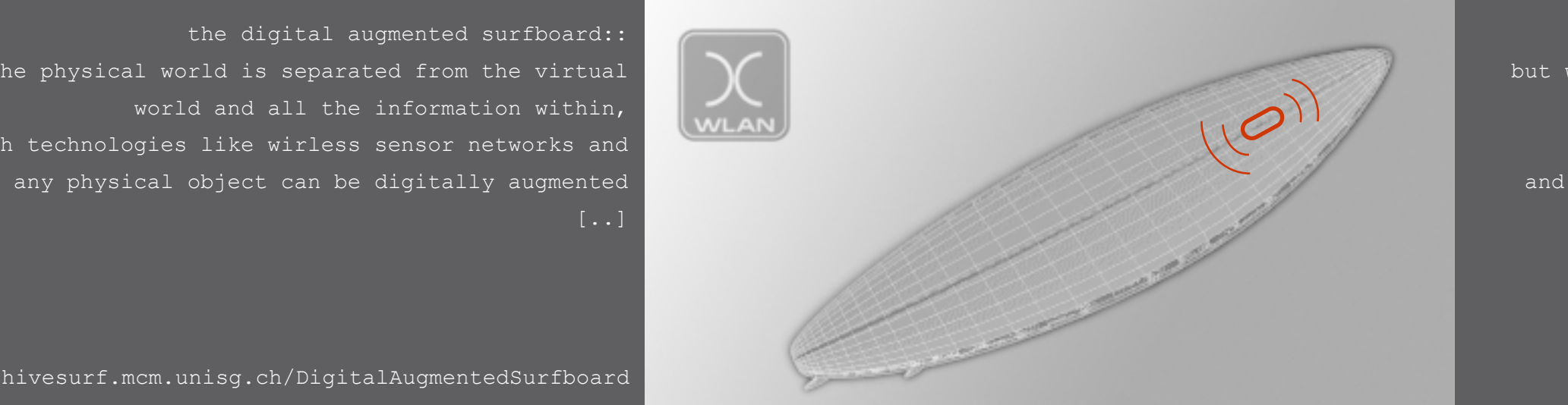
cities do have a different meaning in every culture

but mostly a common geographically based history,

the hivesurf project aims to physically extend the

digital space of an outdoor area of the cities

[..]



<http://www.hivesurf.mcm.unisg.ch/PrototypeConcept>

the digital augmented surfboard::

still, the physical world is separated from the virtual

world and all the information within,

now with technologies like wireless sensor networks and

rfid any physical object can be digitally augmented

[..]



<http://www.hivesurf.mcm.unisg.ch/DigitalAugmentedSurfboard>

the digital community space::

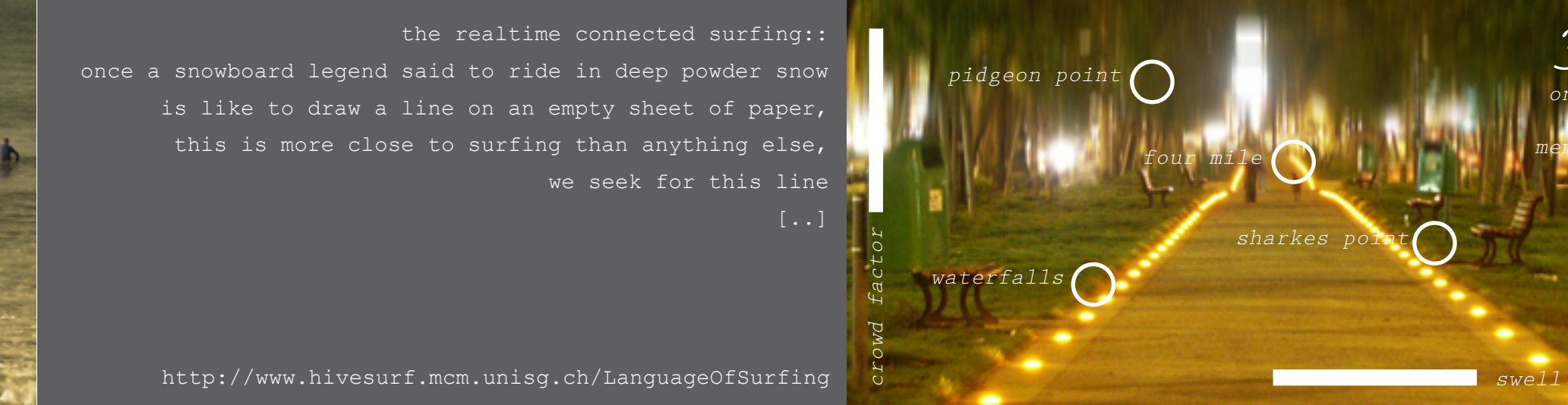
but with the hivesurf prototype you're able to prove it

your able to connect, to communicate, to discuss

your real physical movements, performances

and styles & actions online with everyone in the world

[..]



<http://www.hivesurf.mcm.unisg.ch/DigitalCommunity>

the realtime connected surfing::

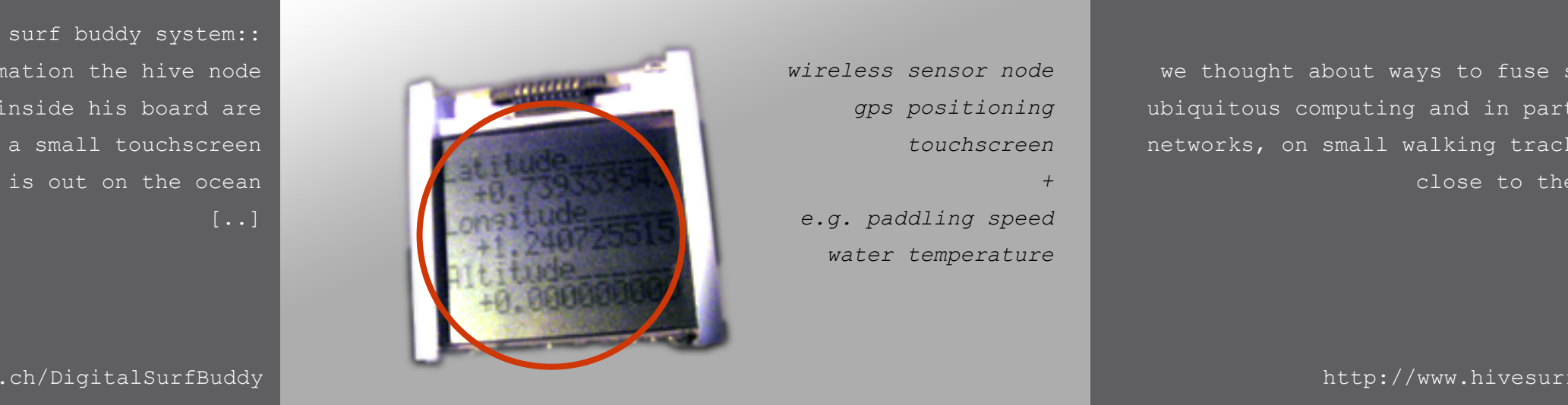
once a snowboard legend said to ride in deep powder snow

is like to draw a line on an empty sheet of paper,

this is more close to surfing than anything else,

we seek for this line

[..]



<http://www.hivesurf.mcm.unisg.ch/LanguageOfSurfing>

the digital surf buddy system::

the digital surf-buddy makes information the hive node

sensors (wave size, current speed) inside his board are

collecting available to the surfer on a small touchscreen

display while he is out on the ocean

[..]



<http://www.hivesurf.mcm.unisg.ch/DigitalSurfBuddy>

about::

Thomas Nicolai // Switzerland

David Merrill // USA

Silvia Santini // Switzerland

Florian Resatsch // Germany

Roman Högg // Switzerland

Laura Forlano // USA

Lars Kirchhoff // Switzerland

contributor::

http://www.hivesurf.mcm.unisg.ch/HivePeople