American Psychological Association

Journal of Personality and Social Psychology

Manuscript version of

Sensing Sociability: Individual Differences in Young Adults' Conversation, Calling, Texting, and App Use Behaviors in Daily Life

Gabriella M. Harari, Sandrine R. Müller, Clemens Stachl, Rui Wang, Weichen Wang, Markus Bühner, Peter J. Rentfrow, Andrew T. Campbell, Samuel D. Gosling

Funded by:

- National Science Foundation

© 2019, American Psychological Association. This manuscript is not the copy of record and may not exactly replicate the final, authoritative version of the article. Please do not copy or cite without authors' permission. The final version of record is available via its DOI: https://dx.doi.org/10.1037/pspp0000245

This article is intended solely for the personal use of the individual user and is not to be disseminated broadly.

CHORUS Advancing Public Access to Research

Manuscript under review at *Journal of Personality and Social Psychology*

Sensing Sociability: Individual Differences in Young Adults' Conversation, Calling, Texting and App Use Behaviors in Daily Life

Abstract

Sociability as a disposition describes a tendency to affiliate with others (vs. be alone). Yet, we know relatively little about how much social behavior people engage in during a typical day. One challenge to documenting behavioral sociability tendencies is the broad number of channels over which socializing can occur, both in-person and through digital media. To provide an assessment of individual differences in everyday social behavior patterns, here we used smartphone-based mobile sensing methods (MSMs) in four studies (total N = 1078) to collect real-world data about the sensed social behaviors of young adults across four communication channels: conversations, phone calls, text messages, and messaging and social media application use. To examine individual differences, we first focused on establishing between-person variability in daily social behavior, examining stability of and relationships among daily sensed social behavior tendencies. To explore factors that may explain the observed individual differences in sensed social behavior, we then expanded our focus to include other time estimates (e.g., times of the day, days of the week) and personality traits. In doing so, we present the first large-scale descriptive portrait of behavioral sociability patterns, characterizing the degree of social behavior young adults typically engaged in and mapping behavioral to self-reported personality dispositions. Our discussion focuses on how the observed sociability patterns compare to previous research on young adults' social behavior. We conclude by pointing to areas for future research aimed at understanding sociability using mobile sensing and other naturalistic observation methods for the assessment of social behavior.

Keywords: Mobile Sensing, Smartphones, Social Behavior, Big Five Personality Traits, Naturalistic Observation

How many conversations do you have in day? How long do they typically last? How many phone calls do you typically make or receive? What about text messages? And how often do you use messaging (e.g., Whatsapp) or social media (e.g., Facebook, Instagram) apps in a typical day? Chances are, if you are like most people, you will find it difficult to answer these questions about your social behaviors. When asked to report on such quantified aspects of their behavioral patterns (e.g., the frequency or duration of a behavior), most people are able to do little more than provide a rough estimate (Schwarz, 2012). Our failure to recall such details about our behavioral patterns might not be surprising to us as social scientists. But if we are to understand the mechanisms by which social behavior exerts its impact on so many consequential areas of life (e.g., physical and mental well-being), we are going to need a better understanding of how sociability plays out in the context of people's everyday lives.

Decades of research have pointed to the value of sociability (the preference for affiliating with others vs. being alone; Cheek & Buss, 1981) in predicting a diverse array of well-being outcomes, ranging from stress (Cohen & Wills, 1985), affect and life satisfaction (e.g., Chancellor, Layous, Margolis, & Lyubomirsky, 2017; Emmons & Diener, 1986; Sandstrom & Dunn, 2013; Siedlecki, Salthouse, Oishi, & Jeswani, 2014), to physiological markers of health (Yang, Boen, Gerken, Schorpp, & Harris, 2016). But until recently, social scientists have had to measure sociability dispositions by relying on technology equivalent to the set of questions with which we opened this paper. For example, researchers might use survey questions that ask people to report on their: (1) sociability self-views or (2) momentary sociability levels. To assess sociability self-views, researchers might use a set of questions designed to measure levels of Extraversion from the widely used Big Five personality trait model (John & Srivastava, 1999), asking people about the extent to which they are generally talkative, outgoing, and sociable

versus shy, introverted, and quiet. To assess momentary sociability, researchers might use a set of repeated experience sampling questions designed to measure instances of sociable behavior in daily life, asking people about the extent to which they have been sociable recently (e.g., during an interaction, during the past hour; Breil et al., *in press*), or about the quality or quantity of their recent social interactions (e.g., Wilson, Harris, & Vazire, 2015). Such questions obviously capture self-perceptions of sociability, but not the objective amount of social behavior a person tends to engage in over time.

According the U.S. Bureau of Labor Statistics, Americans aged 15 to 34, have reported spending an average of .71 to .97 hours per day "socializing and communicating," and .11 to .18 hours on "telephone calls, mail, and email" during a typical day (U.S. Department of Labor, 2018). Yet, we know surprisingly little in terms of basic descriptive details about individual differences in socializing behavior, such as how much time people actually spend socializing in-person and through their devices, how many interactions they have, and when they tend to do so during a typical day (e.g., in the mornings, evenings) or week (e.g., on weekdays vs. weekends). A major challenge to documenting social behavior tendencies is the broad number of channels through which socializing can occur; people can engage in social behavior in many different ways that can be difficult to observe or recall, both in-person and through digital media (e.g., smartphones). It is little wonder then, that most existing approaches to measuring sociability do not account for the many ways people socialize with others across channels and over time. Instead, technological limitations have required researchers to summarize what we know to be a complex, dynamic, multifaceted suite of behaviors in terms of a few basic self-reported survey questions.

The present research aims to address the gap in our understanding of how sociability manifests behaviorally in daily life by adopting cutting-edge mobile sensing methods (MSMs) to track, describe, and examine individual differences in people's everyday social behavior patterns. In doing so, we aimed to address the calls made over the past decade for more descriptive research about important everyday behaviors (e.g., Baumeister et al., 2007; Cooper, 2016; Furr, 2009) by examining the behavioral manifestation of dispositional sociability across four communication channels: conversations, phone calls, text messages, and application use. Specifically, we report findings from four studies that used MSMs to measure the social behaviors of young adults as they went about their daily lives. By sampling from the microphone sensors and phone system logs embedded in their smartphones over several weeks, we were able to obtain sensed behavioral assessments of dispositional sociability, pointing to the promise of using MSMs for passive behavioral assessments in social science research. To contribute to a much-needed mapping of the "behavioral terrain" (Funder, 2009) for social behaviors, we describe sociability tendencies over time and explore the extent to which behavioral sociability relates to self-reported personality traits.

To provide an analysis of individual differences in young adults' naturally occurring social behaviors, we began our research by focusing on behavioral tendencies at the daily level, establishing the extent to which the sensed social behaviors showed: (a) between-person variability, (b) stability from day-to-day, and (c) relationships to the other daily socializing tendencies. We then expanded our analyses to provide a descriptive account of the: (d) dispositional tendencies for young adults to engage in conversation, calling, texting, and app use over time (e.g., during a typical day, at different times of the day), and (e) the relationship between the socializing tendencies and self-reported personality traits. Before we describe the

present research in greater detail, we introduce MSMs as a new form of naturalistic observation for psychological research on sociability and review the few past studies that have examined the social behavior of young adults using naturalistic observation methods.

Studying Social Behavior in Daily Life Using Mobile Sensors

One reason for the paucity of basic descriptive information on social behavior tendencies is the methodological challenges associated with monitoring behavioral patterns in real-time, over long periods of time. Researchers interested in behavioral patterns in daily life have had to rely on intensive longitudinal assessment methods that include active and/or passive tracking to obtain estimates of social behavior (e.g., ambulatory assessment, experience sampling; Bolger, Davis, & Rafaeli, 2003; Mehl & Conner, 2012).

Mobile sensing is a new form of passive naturalistic observation of daily life that capitalizes on recent advances in sensor technologies to obtain ecologically valid measurements of behavior (e.g., Eagle & Pentland, 2009). Of the various digital media devices that come equipped with mobile sensors that can measure objective behavioral information (e.g., computers, wearables, smart home appliances), smartphones stand out as being the mobile device with the greatest potential to revolutionize how behavior is measured in the social sciences (e.g., Harari et al. 2016; Miller, 2012; Raento, Oulasvirta, & Eagle, 2009).

Smartphones – with their onboard mobile sensors and system logs – already record precisely who we interact with, when we interact, what we say, what platforms we choose for our interactions, and where we are when our interactions occur (see Harari, Müller, Aung, & Rentfrow, 2017 for a review). As such, smartphone-based MSMs promise to provide researchers with an ecologically valid and unobtrusive behavioral tracking tool that can measure behavioral patterns in real time (via sensors and system logs; Lane et al., 2010). Moreover, behavioral data

from smartphones can also be combined with in-the-moment experience sampling reports (e.g., Rachuri et al., 2010; Wang et al., 2014), making them enormously powerful as a new methodological tool for behavioral observation (Gosling & Mason, 2015). To date, however, many mobile sensing studies have been designed to make technical contributions that test and evaluate the technology being developed, while few studies have focused on evaluating the behavioral measures obtained from smartphone data to establish the viability of using sensing applications to provide behavioral disposition assessments.

Conversation behaviors from microphone sensors. Studies examining conversation behavior using naturalistic observation have typically relied on microphone sensors to measure instances of conversational behavior (e.g., Mehl, Gosling, & Pennebaker, 2006; Mehl & Pennebaker, 2003; Schmid Mast et al., 2015; Wang et al., 2014). In the daily life context, pioneering studies of real-world conversations used the Electronically Activated Recorder (EAR) to assess conversation behaviors by relying on passive microphone sampling to obtain acoustic records of a person's daily life. The acoustic files are then coded by raters to obtain dispositional estimates of social behavior, by assessing the amount of time people spend engaged in various social behaviors (e.g. talking in person, talking on the phone, time spent alone; Mehl et al., 2001; Mehl & Pennebaker, 2003). These studies have provided initial estimates of the typical rates and stability of daily conversation behavior, finding that young adults spent about a third of their waking hours engaged in conversation (24 – 27% of the assessments; Mehl et al., 2001), and that conversation behaviors showed moderate to high stability over time (average test-retest r = .54 across a four-week period; Mehl & Pennebaker, 2003).

Other studies have used microphone sensors to measure instances of conversational behavior in the context of daily life by relying on more automated methods for inferring social

behavior from microphone data (e.g., Lu et al., 2012; Schmid Mast et al., 2015). Such studies use smartphone-based MSMs to measure the frequency and duration of in-person conversations (but not the content of conversations) by applying classifiers to the microphone data to infer social behaviors from audio files (Lu et al., 2012). Many of these studies have focused on technical issues that demonstrate the viability and validity of inferring social behavior from mobile sensor data. A few studies have also used such conversation inferences to examine substantive questions about sociability patterns among young adults over time (Harari et al., 2017; Wang et al., 2014).

Taken together, previous studies made important methodological inroads into measuring conversation behavior *in situ* but were mostly conducted with moderate sample sizes (N's < 100). Moreover, the studies were not focused on describing sociability in particular, and thus did not provide much detail by way of descriptive information about individual differences in the social behaviors measured. For example, the extent to which people varied in their daily conversation behaviors between and within persons remains unknown. So, these studies established the viability of recording behaviors related to sociability but they did not provide the level of detail or breadth of behaviors needed to obtain a continuous behavioral estimate of dispositional tendencies in social behavior. Thus, what is missing from the literature on conversation behaviors is a large-scale descriptive understanding of the rates of conversation (e.g., how many conversations, how much time is spent in conversation) in which people engage during a typical day and the behavior-change patterns that characterize social behavior across different units of time (e.g., across days, at different times of the day and week).

Calling, texting, and app use behaviors from phone system logs. Few empirical studies report basic descriptive statistics about rates of calling and texting behavior (i.e., SMS/MMS messages) that are based on naturalistic observation. Those that do have relied on

telecommunication company server logs or MSMs to obtain estimates of calling and texting behaviors. For example, Boase and Ling (2013) used server log data from 426 subscribers of a Norwegian telecommunications company to study calling and texting rates. The Norwegian subscribers exchanged an average of 2.38 phone calls per day and exchanged 3.95 text messages per day. In other studies using MSMs to collect data about calling and texting behaviors, researchers have found that people were on average involved in 4 calls per day and that calls on average lasted about 104 seconds (Stachl et al., 2017), suggesting that sample characteristics may influence observed rates of calling and texting behavior. Boase and Ling (2013) also found that the self-reported estimates of phone use frequency correlated only moderately with actual observational records of phone use measured from server logs, pointing to the need for more objective measures of phone-based social behavior.

Beyond calling and texting behaviors, smartphones increasingly mediate other forms of social behavior via third-party applications, such as messaging apps (e.g., Whatsapp) and social media apps (e.g., Facebook, Instagram). A few studies have investigated these types of app-mediated social behaviors, providing initial estimates of the rate with which people use them. For example, Montag et al. (2015) conducted a large study investigating rates of use for the popular messaging app, WhatsApp, over a period of four weeks, finding that people used WhatsApp for about 32 minutes a day and that this rate accounted for approximately 20% of all smartphone use on average. In a more recent and broader examination of app-mediated social behaviors, Stachl et al. (2017) used MSMs to collect application use rates over a period of 60 days, finding that people on average used social media apps (e.g., Facebook, Instagram, Snapchat, Twitter, Weibo) 7 times per day with a mean duration of 51 seconds per app usage session. In their sample,

communication apps (e.g., WhatsApp, Mail, Contacts, Dialer, SMS/MMS) were used about 38 times per day with a mean duration of 31 seconds per usage session.

Purpose of the Study

The purpose of this study was to provide the first large-scale descriptive account of the socializing tendencies of young adults as measured in the natural stream of everyday life. Basic descriptive accounts of social behavior tendencies are needed to serve as the starting point for characterizing sociability patterns as they manifest outside the laboratory; these patterns can be combined with subsequent deductive studies that examine additional psychological phenomena associated with sociability (e.g., well-being; Cooper, 2016; Rozin, 2001).

The broad goals of the present study are twofold. First, we aimed to evaluate individual differences in sensed social behavior estimates obtained using MSMs. We focused on the sensed conversation, calling, and texting behaviors at the daily level to examine the extent of: between-person variability in the daily assessments (*To what degree do young adults vary amongst one another in their daily social behaviors?*), mean level consistency across the daily assessments (*How stable are young adults' daily social behaviors?*), and relationships among the daily behavioral tendencies (*How do tendencies to engage in different forms of social behaviors relate to one another?).* An assessment of individual differences in sensed sociability behaviors is needed to facilitate comparisons between traditional methods (e.g., self-reports) and new MSMs as a behavioral observation approach to measuring dispositional sociability.

Second, we aimed to examine possible factors that may be driving the individual differences in social behavior (e.g., time, personality traits). To do so, we expanded the focus of our analysis to different time periods (e.g., mornings, afternoons, evenings, nights; weekdays, weekends), examining the between-person averages of the within-person means for each of the

sensed social behaviors (*How much social behavior do typical young adults engage in during a typical day, across times of day, and across days of the week?*). We also explored the relationship between the sensed sociability tendencies and self-reported personality traits (*How do the social behavior tendencies map onto the Big Five traits?*).

We undertake both goals in the context of measuring sensed social behaviors in four samples of young adults, using four different mobile sensing applications that sampled the microphone sensors and phone system logs on participants' smartphones. We focused on young adults' tendencies to engage in conversation, phone call, text message, and app use behaviors, capturing the amount (frequency, and duration or length) of these sensed social behaviors on a continuous basis. In focusing on behavioral tendencies, we adopt the dispositional view of sociability (Buss & Craik, 1980), using repeated assessments to capture the tendency for individuals to engage in social behaviors over time. We have shared our sensed sociability data and analytic scripts on the Open Science Framework (OSF) at our project page to contribute to the descriptive foundation for research on behavioral sociability patterns (https://osf.io/p9rz3/).

Ethics Approval

This manuscript reports on data from four studies. In each study, participants were explicitly informed about the purpose of the data collection and consented to using the mobile sensing apps prior to participation. Our studies were approved by the appropriate ethics committees at each respective institution: S1 study approved by the Committee for Protection of Human Subjects at Dartmouth College under CPHS No. Study21858; S2 study approved by Cambridge Psychology Research Ethics Committee at the University of Cambridge under Protocol No. PRE.2015.102; S3 study approved by the Ethics Committee of Ludwig-Maximilians-Universität München Study No. 15_c_2015; S4 study approved by the Office of

Research Support and Compliance at The University of Texas at Austin under Protocol No. 2012-07-0064.

In addition, we incorporated the following study design features in all four of our studies to protect participants' privacy while using the apps (see Beierle et al., 2018 for a through description of such considerations): (a) users consented to install the app and track their data, (b) users could opt-out at any point during the data collection period, (c) data were associated with random identifiers, (d) data were anonymized, (e) the app utilized the permission system, and (f) the data were securely transferred from the apps to our servers using SSL encryption.

Method

Participants and Procedure

In light of the novelty of using MSMs in psychological research, we started with two studies using smaller samples, that were designed to establish the overall viability of using these methods. We conducted two intensive, small-scale longitudinal studies (Samples 1 and 2) to establish the viability and reliability of using MSMs as a naturalistic observation approach to collecting behavioral data. However, these studies were too costly (in Sample 1 we gave participants Android phones to use throughout the study duration) and labor-intensive (in Sample 2 we conducted a two-phase study with several different sources of data collection) to scale up to a large sample. Therefore, after establishing the viability of collecting behavioral data using MSMs, we augmented the smaller studies with data from two larger studies (Sample 3 and Sample 4) designed to yield reliable point estimates regarding daily behavior (e.g., base rates of everyday social behavior, correlations between sensed social behaviors and self-reported personality traits). As larger-scale studies, these studies were inevitably less intensive than the Sample 1 and Sample 2 studies; we conducted studies in which participants downloaded our app

onto their own phones (Sample 3 included 30 days of data collection; Sample 4 included 14 days of data collection). Details about the study design and sensed social behaviors for the four samples presented in this article are provided in Table 1.

The study design features shared across all four samples included the following: (1) participants mostly were young adult college students, (2) participants used a smartphone sensing application as a self-tracking tool that collected measures of social behavior, (3) participants could self-track using passive sensing (permitting the app to collect sensor data from the phone), (4) participants completed a personality measure that assessed the Big Five personality traits, and (5) participants completed a broader battery of survey measures (e.g., demographics, well-being measures) that are not reported here.

Next, we describe the main differences that distinguish the four samples, which included the: sample sizes, study durations, recruitment strategies, use of different incentives, and use of different smartphone-sensing applications for data collection.

Sample 1. Participants in Sample 1 (S1) were students of a northeastern university in the United States who were enrolled in a computer science course about mobile app programming (N = 48). S1 consisted of a 10-week wave of data collection, for a total of 66 possible self-tracking days (M = 49.92 days, SD = 12.52 days). In S1, participants self-tracked their psychological experiences (via EMAs) and behaviors (via smartphone data) as part of a class assignment for 10 weeks of an academic term. Participants also took a battery of survey assessments at the beginning and end of the study (for full details about the study design, see Wang et al., 2014 or the publicly available data at studentlife.cs.dartmouth.edu).

Participation was voluntary, and the main incentive was the ability to use the anonymized data for a class assignment. Participants were given Android phones to use for the

duration of an academic term with the StudentLife app pre-installed on the device (for full study details, see Wang et al., 2014). The StudentLife app measured two behavioral inferences from the microphone sensor that we focus on here: the frequency and duration of conversations.

Sample 2. Participants in Sample 2 (S2) were students in their first year of college at a university in the United Kingdom who were recruited for a study on student well-being and adjustment to university life (total N = 118). S2 consisted of two 2-week phases of data collection (Phase 1 and Phase 2) that were 3 months apart. Due to technical problems during the data-collection process for Phase 1, participants used two different sensing applications during the study – the Easy M app during Phase 1 and the MyLifeLogger app during Phase 2. The technical problems with the app used during Phase 1 compromised the quality of the sensing data collected, so here we focus only on the subset of participants who used the MyLifeLogger app during Phase 2 of the study (N = 28). The participants in Phase 2 had a total of 14 possible self-tracking days (M = 13.96 days, SD = .20 days).

In S2, participants were recruited by advertising the study at a freshman orientation fair, through undergraduate advisers, undergraduate tutors, student unions, and by posting fliers within various departments and on freshman Facebook groups. In addition to personal feedback, participants received £10 for completing Phase 1 and up to £25 for completing Phase 2. Compensation was higher for Phase 2 to incentivize participation during the final examination period. Participants also took a battery of survey measures at the beginning and end of each phase. The My LifeLogger app measured 8 behavioral inferences from the phone system logs that we focus on here: frequency and duration of incoming and outgoing phone calls, as well as frequency and length of incoming and outgoing text messages.

Sample 3. Participants in Sample 3 (S3) were mostly students and employees at a southern German university who were recruited via social media, forums, blackboards, flyers, and mailing lists (N = 137). S3 consisted of 8-week wave of data collection, for a total of 60 possible self-tracking days. In this study we used data from day 2 to day 31, resulting in 30 days of phone usage for all participants. Participants tracked their behaviors (via smartphone data) in exchange for €30 and individual personality feedback. Instead of money, students could also get course credit for their participation. Furthermore, participants took a battery of survey assessments in the lab at the beginning of the study (for full details about the study design, see Stachl et al., 2017). In addition to calling and texting behaviors, data from S3 was unique in its collection of app-mediated social behaviors. These app use behaviors were computed differently from the app use estimates reported in Stachl et al. (2017); we separated the original "communication" and "social" app categories into different behavioral categories. Specifically, we focused on two app use behaviors for the present study: frequency and duration of messaging app use, and frequency and duration of social media app use.

Sample 4. Participants in Sample 4 (S4) were students of a southwestern university in the United States who were enrolled in an online introductory psychology course across two semesters (total possible N = 1734). S4 consisted of a 2-week wave of data collection, for a total of 14 possible self-tracking days. Participants could self-track their psychological experiences (via EMAs) and behaviors (via smartphone data) as part of a class assignment for two weeks during an academic semester. Participants could choose to use e-mail (via questions presented using Qualtrics software) or a smartphone sensing application (called CampusLife, which is based on the StudentLife sensing software; Wang et al., 2014) as the self-tracking tool for the class assignment. For the purposes of this article, we focus on the subset of the participants who

used the smartphone application, which collected sensed behavioral data about their daily social behaviors. We collapsed the samples across the two semesters to increase our sample size and ability to detect effects between the sensed social behaviors and personality variables (N = 775; 45% of the total possible sample). Participants also completed a battery of psychological surveys in exchange for personal feedback about their responses.

In S4, participants used the CampusLife application, which was designed to run on both Android and iOS phones. Due to sampling constraints imposed by the iOS system, the social behavior data collected by the app differed between Android and iOS phones. Specifically, the Android version of the CampusLife app measured ten behavioral inferences from the microphone and phone-system logs: duration and frequency of conversations, frequency of incoming and outgoing phone calls, duration of incoming and outgoing phone calls, frequency of incoming and outgoing text messages, and length of incoming and outgoing text messages. In contrast, the iOS version of the CampusLife app was only able to measure two behavioral inferences from the microphone sensor: the frequency and duration of conversations. This difference in the sampling constraints of the operating systems (Android vs. iOS) led to different subsample sizes for the sensed social behavior estimates: conversation behaviors (N = 709; M = 6.42 days of app use), calling and texting behaviors (N = 152; M = 9.27 days of app use).

[Insert Table 1]

Primary data from 2 (of 4) studies reported in this manuscript have been previously published elsewhere. Specifically, the data from S1 were made publicly available in 2014 as part of the StudentLife study (Wang, Chen, Chen, Li, Harari, Tignor, Zhou, Ben-Zeev, & Campbell, 2014; https://studentlife.cs.dartmouth.edu). The StudentLife dataset has been used in several research studies examining the sensed behavioral patterns associated with academic performance

and well-being among college students (e.g., Harari, Gosling, Wang, Chen, Chen, & Campbell, 2017; Saeb, Lattie, Schueller, Kording, & Mohr, 2016; Wang, Harari, Hao, Zhou, & Campbell, 2015). The present research substantively differs from the previously published research using the data from S1 in its focus on between person individual differences in sensed conversation behaviors. In addition, the data from S3 were used in a past study examining whether Big Five personality traits predicted smartphone application use (Stachl, Hilbert, Au, Buschek, De Luca, Bischl, & Bühner, 2017). The present research differs from the past work by focusing on between person individual differences in use of messaging and social media applications.

Measures

Self-reported personality traits. Personality traits were measured in S1, S2, and S4 using the 44-item Big Five Inventory (John & Srivastava, 1999). In S3, personality traits were measured using the Big Five Structure Inventory (BFSI, Arendasy, 2009). The BFSI measures the Big Five personality dimensions on both the factor and facet level via 300 short items.

Sensed social behaviors from smartphone data.

***Inferring conversation behaviors from microphone sensors*.** Conversation was measured in S1 and S4. The audio classifier measuring conversation was developed in prior work (Lane et al., 2011; Rabbi et al., 2011), where it achieved 84 - 94% accuracy at classifying microphone data into audio-based inferences (i.e., silence, noise, voices). The microphone sensor on participants' smartphones was sampled every third minute (on for 1 minute, off for 2 minutes) and an audio classifier was applied to infer users' duration of time spent around other voices (vs. silence or noise) and the frequency of separate instances of conversation (Wang et al., 2014). When conversation (i.e., voices) was detected, the classifier continued monitoring the duration until the conversation was over. The content of conversations was never recorded. Instead, the

application saved the audio inferences as a "0" for silence, "1" for noise, "2" for voices, and "3" for unknown. We used these audio inferences to aggregate the data into duration of time spent proximal to human speech (either in conversation or around conversation) for each hour of each day in the data collection period. This behavioral estimate captured a unique aspect of social behavior – the general tendency to affiliate with others as indexed by the amount of time participants spend around conversation and around separate instances of conversation[1].

Inferring call and text message behaviors from phone system logs. Call and text message behaviors were measured in S2, S3, and S4. The call and text message logs used to measure interaction behaviors are naturally recorded as part of the phone's system logs. These logs record the phone number, timestamp, duration, and direction (incoming vs. outgoing; ignoring missed calls) associated with each phone call and text message interaction. These logs were sampled each time a participant used the app (i.e., when responding to a survey notification). The phone numbers of interaction partners and content of calls and text messages were never recorded by the apps. Instead, the apps saved a hashed-identifier for interaction partners, along with the direction (incoming, outgoing), duration (of calls), and length (of text messages) of the interaction. We used these phone-log features to aggregate the data into frequency and duration of calling and text messaging for each hour of each day in the data collection period. These interaction estimates capture a more direct aspect of social behavior - the tendency to initiate, respond to, and spend time in calls and text messages with others.

[1] The ambient conversation estimates are particularly useful for detecting whether the participant is socially isolated (not around voices) vs. surrounded by other people (near or engaged in conversation). Note that the ambient conversation inferences do not distinguish between participants' being around conversation or actually in conversation. The inferences may also mistakenly infer that a participant is engaged in conversation when they are watching TV alone or sitting in a lecture. Thus, these inferences may overestimate or underestimate aspects of in-person conversation.

Inferring app usage behaviors from phone system logs. App use behaviors were measured in S3. The app use logs used to measure app-mediated social behavior are naturally recorded as part of the phone's system logs. Depending on the version of the Android operating system running on the phone, these logs were accessed by the app by directly retrieving all currently running apps on a phone. These logs recorded when (via timestamps) and where (via GPS measurements) apps were started. We used these app-log features to aggregate the data into frequency and duration of messaging apps (e.g., Whatsapp, Facebook Messenger) and social media apps (e.g., Facebook, Instagram, Snapchat) using the timestamps[2]. The frequency of app use was computed by summing the number of times a given app was opened. The duration of app use was computed by measuring the time between subsequent active user behaviors in the logs (e.g., time between a WhatsApp event and a "Screen Off" event), which made the estimates prone to the influence of outliers (e.g. due to very long usage breaks) so we calculated app durations using a robust approach to computing means (Huber, 1981). These interaction estimates captured another channel by which social behavior occurs today – the tendency to use messaging and social media apps.

Data Processing Steps to Obtain Sensed Social Behavior Tendencies

Several processing steps were required to prepare the smartphone data for analysis. The aims of our data processing steps were to compute valid estimates of the amount of social behavior participants engaged in each day (24-hour time period), at four different time-of-day periods (TOD; morning, afternoon, evening, and night[3]), and at different times of the week

[2] The full list of apps that were included in the Messaging and Social Media use categories are provided in the online supplemental materials in Supplemental Table S1.

[3] We operationalized the time of day categories into 6-hour periods as follows: Morning (6am – 11:59am), Afternoon (12pm – 5:59pm), Evening (6pm – 11:59pm), Night (12am – 5:59am).

(TOW; weekdays, weekends[4]). Overall, our data processing steps followed this general order for each sensed social behavior, per person: (1) estimating the amount of social behavior engaged in (frequency, duration, or length) by summing up the observations within each day and for different times of the day based on timestamps associated with the behavioral records collected by the sensing app, and (2) aggregating the data to compute a within-person average estimate that represents an individual's behavioral tendency across: (a) *days* to obtain a daily social behavior tendency estimate, (b) *times of the day* to obtain 4 TOD tendency estimates per social behavior, and (c) *weekdays and weekends* to obtain 2 TOW tendency estimates per social behavior. Below we describe these data-processing steps in more detail within the context of each sensed social behavior estimated from the microphone and phone log data.

***Estimating conversation tendencies*.** The conversation behavior estimates were based on features that were extracted from continuous measurements of microphone sensor data. Due to the continuous sampling rate of the apps, we could expect users to have up to 24 hours of microphone sensor data on any given day of data collection. So, prior to computing the conversation tendency estimates, we had to clean the data to ensure that a sufficient amount of microphone data had been recorded for the time period[5].

Daily estimates. To estimate the daily-level conversation tendencies, we wanted to ensure the behavioral estimates were representative estimates of the participants' conversation behavior for each day. To that end, we created a threshold for the minimum number of hours of sensor data needed per day (>14 hours, or over 60% of the day) for the data to be retained in the

[4] We operationalized the weekday vs. weekend categories as follows: Weekdays (Mondays – Fridays), Weekends (Saturdays – Sundays).

[5] An insufficient amount of data in a day could be a result of a participant: (1) having their phone run out of battery, (2) quitting or closing out the app, or (3) uninstalling the app altogether. To collect microphone data, the app had to remain open in the background. If the app was closed out, the app could only resume data collection when the participant re-opened it, which could lead to insufficient amounts of data collected for a given hour or day.

analyses. This threshold was used in the data-cleaning process to identify and remove any days with an insufficient amount of hourly data per participant. The daily estimates were then computed on the retained data by (1) summing across the 24 hours within each day to obtain the conversation estimate per day for each participant, (2) dropping any participants who only had 1 day of data[6], and (3) averaging across days within persons to obtain for each participant an estimate of their typical daily conversation patterns (duration and frequency).

Time of day estimates. To estimate the TOD-level conversation tendencies, we used a similar approach to ensure the TOD estimates were representative of the 6-hour time periods they represented. We created a threshold for the minimum number of hours of sensor data needed per TOD period for the data to be retained in the analyses (>2 hours, or over 50% of the period). This threshold was used in the data-cleaning process to identify and remove any TOD periods per day with an insufficient amount of hourly data per participant. The TOD estimates were then computed on the retained data by (1) summing across the 6 hours within each TOD period to obtain the 4 estimates per day for each participant, and (2) averaging across days within persons to obtain for each participant an estimate of their typical conversation patterns for mornings, afternoons, evenings, and nights.

Time of week estimates. To estimate the TOW-level conversation tendencies, we used the daily estimates described above averaging across weekdays and weekend days within persons to obtain for each participant an estimate of their typical weekday and weekend conversation patterns.

Estimating calling, texting, and app use tendencies. The call, text, and app use behavior estimates were based on features extracted from phone logs from Android phones that included

[6] In S1, no participants were dropped. In S3, 59 participants with 1 day of data were dropped, bringing the final sample size to 716.

timestamped logs indicating when participants engaged in these behaviors. For the estimates from S3, a series of additional processing steps were applied to the data to exclude duplicate entries which were logged for the calling and texting data[7].

Daily estimates. The daily tendencies were computed by (1) summing across the 24 hours within each day to obtain the calling, texting, and app use estimates per day for each participant, and (2) averaging across days within persons to obtain for each participant an estimate of their typical daily pattern of calling (frequency and duration of incoming and outgoing calls), texting (frequency and duration of incoming and outgoing text messages), and app use (frequency and duration of using messaging and social media apps).

Time of day estimates. To estimate the TOD-level tendencies for calling, texting, and app use, we (1) summed across the 6 hours within each TOD period to obtain the 4 estimates per day for each participant, and (2) averaging across days within persons to obtain for each participant an estimate of their typical morning, afternoon, evening, and night pattern of calling, texting, and app use.

Time of week estimates. To estimate the TOW-level tendencies for calling, texting, and app use, we used the daily estimates described above averaging across weekdays and weekend days within persons to obtain for each participant an estimate of their typical weekday and weekend pattern of calling, texting, and app use.

Analytic Strategy

We conducted two sets of analyses in line with our two broad aims: (1) to provide a large-scale descriptive assessment of individual differences in sensed social behavior, and (2) to

[7] Specifically, we identified duplicate texting events (events where the timestamps, length, conversation partner etc. were identical) and excluded them from the analyses. For repeated calls durations, we handled the duplicate values by replacing them with an imputed mean that was the average of all remaining unique call durations (at the within person level) for incoming and outgoing calls respectively. We took this approach to estimating the call durations to prevent the mean estimates from being affected by the duplicate rows.

examine possible factors that may be driving the individual differences in sensed social behavior (e.g., time, personality traits). All our statistical analyses were conducted using R version 3.4.1. The R scripts needed to reproduce our analyses are available on our project's OSF page: https://osf.io/p9rz3/.

Our first set of analyses were focused on the daily behavioral estimates. We began by describing the extent to which people varied between persons for each of the sensed social behaviors by computing ICC1 estimates. We then estimated the stability of the sensed social behaviors across days by computing ICC3,*k* estimates. Next, we aggregated the daily sensed social behavior estimates to obtain within-person means as a measure of dispositional behavioral tendencies. We then examined the relationships among the different sensed social behavior tendencies by computing inter-item correlations and principal components analyses of the daily social behavior tendencies. Given that the viability of obtaining stable measures of individual differences in social behavior from MSMs is unknown, we evaluated the variability, stability, and relationships among the daily sensed social behaviors in all four samples (S1-S4).

In our second set of analyses, we expanded our descriptive focus to individual differences in more fine-grained (time-of-day tendencies) and broader (time-of-week tendencies) behavioral tendencies. We conducted these additional analyses on the data from S3 and S4 (due to their larger sample sizes). Specifically, we examined the rates of conversation, calling, texting, and app use tendencies to provide a descriptive account of the average amount of social behavior in which young adults engaged during a typical day, at different times of the day, and at different times of the week. As a final exploratory step, we also examined the extent to which behavioral dispositions were related to personality traits by correlating the sensed social behavior tendencies for the different time periods with self-reported Big Five traits. This analysis contributed to our

understanding of the validity of both subjectively reported sociability and more objectively measured sensed social behaviors by showing the extent to which they converged with one another. The findings also contributed to our understanding of the behavioral manifestations of the Big Five personality traits, by pointing to fine-grained and broader behavioral patterns that were associated with the personality reports.

Results

Examining Individual Differences in Daily Social Behavior

To examine individual differences in the daily social behavior estimates, we computed a series of intraclass correlation coefficients within each sample for each sensed social behavior to estimate: (1) the between-person variability in the daily-level assessments by calculating the ICC1 (an unconditional multilevel model that estimates the proportion of the total variance that can be explained by individuals; Bliese, 2016; Shrout & Fleiss, 1979), and (2) the stability of the individual sensed social behaviors over time (i.e., across days) by calculating the ICC3, *k* (a two-way mixed effects model that estimates consistency [vs. absolute agreement] of multiple measurements; Koo & Li, 2016). The results of both sets of analyses are presented in Table 2.

Variability in the daily social behaviors. We computed ICC1 estimates for each of the sensed social behaviors across four samples to determine how much of the total observed variance in the social behavior data was due to between-person factors (individuals; versus within-person factors and error). The variance attributable to between-person factors was highest for daily app use frequency behaviors in S3 (70% for messaging app frequency and 67% for social media app frequency). Across samples, the between-person variance estimates were also quite high for in-person conversation behaviors (e.g., 52% to 55% for conversation behaviors in S4, and 30% to 35% in S1), and for the various text messaging behaviors (e.g., 43% to 57% for

texting behaviors in S4, 30% to 39% in S2, and 11% to 19% in S3, respectively). Compared to these social behaviors, the variance attributable to between-person factors was lower for the calling behaviors (e.g., 26% to 42% for calling behaviors in S4, 11% to 20% in S2, and 16% to 37% in S3, respectively). Overall, the between-person variance estimates observed suggest that the daily-level social behaviors may be explained by measures of individual characteristics (e.g., personality traits).

Stability in the daily social behaviors. Next, we computed the ICC3,*k* estimates to examine stability in the day-to-day social behaviors, revealing the extent to which the sensed social behavior estimates were consistent across the daily measurements. We used consistency estimates (instead of absolute agreement) because we expected the sensed social behaviors to vary somewhat across days, and not be perfectly equal from day-to-day. Across samples, the stability estimates for the daily social behavior across days were high (Table 2). Overall, the stability estimates were highest for app use (.97 to .99 in S3), followed by conversation (e.g., .97 and .97 in S1 and S4), texting (e.g., .96 to .97 in S4), and calling behaviors (e.g., .90 to .95 in S4). The observed stability estimates suggest that the mean amount of daily social behavior an individual engages in is quite consistent across days, providing support for the idea that individual differences in sociability can be systematically measured using social behavior estimates from MSMs.

Having established that a sizable portion of the variance in daily social behavior is attributable to individual factors and that individuals show stable mean levels of social behavior from day-to-day, we turned our focus to examining inter-individual relationships among the daily behavioral sociability tendencies.

[Insert Table 2]

Relationships Among Daily Behavioral Sociability Tendencies

To examine inter-individual relationships among the daily social behaviors, we aggregated the daily-level sensed social behavior estimates within individuals, across days, to obtain a single daily average estimate for each social behavior per person. This aggregation process resulted in a single within person mean estimate for each sensed social behavior: two daily social behavior estimates in S1, eight daily social behavior estimates in S2, twelve daily average social behavior measures in S3, and ten daily average social behavior measures in S4 (see Table 3 for the list of the fourteen different daily social behavior tendencies studied and which sample they were included in, respectively). In doing so, we aimed to explore the extent to which the tendencies to engage in one type of social behavior (e.g., conversations) might be associated with tendencies to engage in another type of social behavior (e.g., text messaging). First, we examined the relationships among daily conversation, calling, texting, and app use tendencies by computing inter-item Spearman correlations between the daily social behavior measures[8]. Table 3 presents the inter-item correlations between the daily social behavior tendencies and their 95% confidence intervals. Second, we examined the underlying dimensional structure of the daily social behavior tendencies by conducting a series of principal components analyses within each sample. Table 4 presents the factor-loading matrices for the solutions within each sample.

Inter-item correlations among daily social behavior tendencies. In three of the four samples, the daily social behavior tendencies were all positively correlated with one another: in S1 r = .72 for the conversation behaviors, in S2 r's ranged from .30 to .96 for the calling and

[8] We used Spearman (instead of Pearson) correlations for all of our correlational analyses because the social behavior variables showed high kurtosis values and we did not want outliers in the data to influence the correlation estimates. Spearman correlations are preferable for variables with heavy-tailed distributions or that include outliers (de Winter, Gosling, & Potter, 2016), which was the case in our datasets.

texting behaviors, and in S4 *r*'s ranged from .15 to .92 for the conversation, calling, and texting behaviors. The exception to this pattern of positive correlational findings was observed for the relationships between daily calling, texting, and app use behavior tendencies in S3 (*r*'s ranged from -.19 to .97). In particular, the correlations in S3 suggest that many of the daily calling and texting tendencies were positively correlated. However, there were no relationships (and in a few instances negative relationships) between the calling and texting tendencies and app use tendencies. For example, the daily length of outgoing text messages was negatively correlated with the frequency and duration of using social media apps (*r*'s equaled -.19 and -.17, respectively), suggesting that individuals who used social media apps more frequently sent shorter text messages. More broadly, the general pattern of positive correlations among the individual sensed social behaviors suggests that these behaviors may be part of a broader construct, presumably one reflecting behavioral sociability.

Generally, and as to be expected, the strongest correlations among the sensed social behavior estimates were observed between the same forms of social behavior (e.g., calling behaviors with other calling behaviors). For example, the frequency and duration of daily ambient conversations were highly correlated (S1 $r = .72$, S4 $r = .92$). The frequency and duration of incoming calls (S2 $r = .69$, S3 $r = .94$, S4 $r = .85$) and outgoing calls (S2 $r = .70$, S3 $r = .93$, S4 $r = .83$) were also highly correlated with one another. Similarly, the frequency and length of incoming text messages (S2 $r = .87$, S3 $r = .97$, S4 $r = .84$) and outgoing text messages (S2 $r = .95$, S3 $r = .95$, S4 $r = .90$) were highly correlated with one another. So were the frequency and duration of messaging app use (S4 $r = .77$) and social media app use (S4 $r = .96$). These high inter-item correlations indicate strong relationships among the conceptually similar forms of social behavior.

[Insert Table 3]

Principal components analyses of daily social behavior tendencies. To examine the potential broader structure underlying the daily social behavior tendencies, we computed principal components analyses (PCAs) on the sensed social behavior variables within each sample. Given that the majority of the inter-item correlations between the daily social behaviors were positive, we used oblique (oblimin) rotation to allow the dimensions to correlate with one another. To determine the number of components to retain, we used multiple criteria: the scree plots and parallel analysis, the interpretability of the resulting solutions (Zwick & Velicer, 1986).

In S1, these criteria pointed to a one-component solution that accounted for 84% of the total variance in conversation behaviors. This component reflected the conversation duration and conversation frequency estimates; these behaviors tapped into a tendency to affiliate with others and being around people talking in face-to-face contexts, so the dimension was labeled "Conversation Behaviors."

In S2, we observed a one-component solution that accounted for 67% of the variance in calling and texting behaviors. This component included the frequency and duration of incoming and outgoing calls, as well as the frequency and length of incoming and outgoing text messages; these behaviors tapped into using the phone to both talk and text with others, so the dimension was labeled "Calling and Texting Behaviors". However, these phone-based interactions separated by loading onto their own respective components in S3 and S4.

In S3, we observed a three-component solution that accounted for 75% of the variance in calling, texting, and app use behaviors. The first component included the frequency and duration of incoming and outgoing calls; these behaviors tapped into the specific tendency to talk with others on the phone, so the dimension was labeled "Calling Behaviors". A second component

included the frequency and length of incoming and outgoing text messages; these behaviors tapped into the specific tendency to interact with others via text message, so the dimension was labeled “Texting Behaviors”. Finally, a third component emerged that reflected the frequency and duration of app use; these behaviors tapped into the tendency to use messaging and social media apps, to presumably interact with others, so the dimension was called “App Use Behaviors”.

In S4, a three-component solution that accounted for 76% of the variance in conversation, calling, and texting behaviors respectively. The first component reflected Conversation Behaviors, the second component reflected Calling Behaviors, and the third component reflected Texting Behaviors.

Overall, the large proportions of variance explained by these solutions indicates the components in each sample capture much of the individual variation in daily sensed social behaviors. Moreover, the correlations between the three components in S3 (*r*’s = -.01 to .38) and S4 (*r*’s = .23 to .42) suggest that the dimensions were related to one another, but still sufficiently distinct to reflect different aspects of a person’s daily social behavior tendencies. It is worth noting that, in line with the observed relationships in the inter-item correlations between daily social behaviors, in Sample3, the app behavior component shows no relationship with the texting and calling behaviors (*r*’s = -.01 and .01), while the texting and calling behaviors were positively related (*r* = .38). Having demonstrated the conceptual relationships between our sensed social behavior measures, we returned to our analysis of the individual social behaviors to examine the sensed rates of behavioral sociability expressed by young adults in their daily life.

[Insert Table 4]

Examining Rates of Behavioral Sociability

We then wrapped up our descriptive analyses of the behavioral sociability dispositions by examining the average amount of social behavior the typical young adult in our samples engaged in. Due to S3 and S4's larger sample sizes (S3 and S4 are several times larger than S1 and S2), we undertake the base rate (and subsequent correlational) analyses solely on the data from S3 and S4. We examined the sociability rates at different units of time to describe how much conversation, calling, texting, and app behavior a typical young adult engaged in during a typical day, at different times of the day (TOD; morning, afternoon, evening, night), and at different days of the week (DOW; e.g., Monday, Tuesday) and times of the week (weekdays vs. weekends). The descriptive statistics for the typical day estimates are presented in Table 5 and the TOD and DOW estimates are presented in Table 7.

To facilitate comparisons across the sensed social behavior tendencies at different units of time, the descriptive patterns for different times of the day, days of the week, and time of the week are plotted alongside one another in Figures 1a-1d (the table presenting the descriptive statistics for each of these units of time can be found in Supplemental Tables S2-S3 in the Online Supplemental Materials). Below we describe the average social behavior patterns we observed for each unit of time.

Typical daily tendencies. To obtain the social behavior estimates for a typical day, we computed the between-persons average of the daily behavioral sociability dispositions (within-person averages) for each sensed social behavior.

[Insert Table 5]

The conversation behavior estimates revealed that on average, the young adults in S4 were around conversation for approximately 15% of their waking hours[9] (M = 145.85 min) and

[9] To obtain an estimate for the number of waking hours per day, we assumed that a typical day in which a person gets 8 hours of sleep would include 16 waking hours (i.e., 960 minutes).

showed 19 instances of conversation during a typical day. The estimates also revealed individual variability between persons in the amount of conversation across days as shown by the standard deviations (see second row of Table 5). The standard deviation for daily conversation duration and daily average conversation frequency were SD = 109.43 min and SD = 11.05 conversations respectively.

The calling behavior estimates revealed that on average, the participants received about 1 call per day (S3 *M* = .52 calls; S4 *M* = 1.05 calls) lasting for around 5 minutes or less (S3 *M* = 2.57 minutes; S4 *M* = 4.92 minutes), and made about 2 calls (S3 *M* = 1.20; S4 *M* = 1.56 calls) lasting around 5 to 10 minutes (S3 *M* = 4.11 minutes; S4 *M* = 6.59 minutes). The mean estimates also revealed some variability between persons in the frequency of incoming (S3 *SD* = .66; S4 *SD* = 1.08) and outgoing (S3 *SD* = 1.57; S4 *SD* = 1.75) phone calls during a typical day, suggesting that the number of calls engaged in per day varied between people. The duration of incoming (S3 *SD* = 4.80; S4 *SD* = 13.77 minutes) and outgoing (S3 *SD* = 6.89; S4 *SD* = 12.55 minutes) calls during a typical day also showed some variability.

Similarly, the typical texting behavior estimates across S3 and S4 were quite different, with participants in S4 texting at much higher rates than participants in S3. In S3, the texting estimates revealed that on average, the participants received 1.32 texts of a total of 94.56 characters in length and sent 0.73 texts of 56.00 characters in length during a typical day. In comparison, the texting estimates in S4 revealed that on average, participants received 18.45 texts of 216.11 characters in length and sent 13.51 texts of 133.82 characters in length during a typical day. The texting estimates also showed variability between persons in the frequency of incoming (S3 *SD* = 1.76; S4 *SD* = 21.68) and outgoing (S3 *SD* = 1.46; S4 *SD* = 18.35) texts, and

in the character length of incoming (S3 *SD* = 98.02; S4 *SD* = 171.59) and outgoing texts (S3 *SD* = 114.23; S4 *SD* = 136.89).

The typical app use estimates in S3 revealed that on average, the participants used messaging apps 27.40 times for 14.01 minutes and used social media apps 6.59 times for 5.40 minutes during a typical day. The typical app use patterns also showed individual variability between persons in both the frequency (*SD* = 23.32) and duration (*SD* = 11.40) of messaging app use, and the frequency (*SD* = 10.23) and duration (*SD* = 8.07) of social media app use.

Typical time of day and day of week tendencies. To obtain the social behavior estimates for a typical time of day, we computed the between-persons average for each of the time-of-day sensed social behavior tendencies (within-person averages for mornings, afternoons, evenings, and nights). As shown in the left panel of Figures 2a-2d, we observed that the typical young adult in our samples tended to engage in more conversation, calling, texting, and app use behavior in the afternoons and evenings, compared to the mornings and nights. For example, in S4 the conversation behavior estimates revealed that on average, participants tended to engage in approximately 7 conversations for 48 to 58 minutes during the afternoons and evenings, compared to approximately 2-4 conversations for 12 to 30 minutes during the mornings and nights.

To obtain the social behavior estimates for a typical time of the week, we computed the between-persons average for each of the weekday (Monday – Friday) and weekend (Saturday – Sunday) sensed social behavior tendencies. As shown in the middle and right panel of Figures 2a-2d, we did not observe many mean-level differences between the typical amount of social behavior the participants in our samples tended to engage in on different days of the week, as well as on weekdays compared to weekends.

[Insert Figures 1a – 1d]

Behavioral Sociability and Self-Reported Personality Traits

To examine the extent to which these new measures of behavioral sociability dispositions map on to standard self-reported measures of personality traits, we computed Spearman correlations between the conversations, calling, texting, and app use tendencies and participants' self-reported Big Five trait ratings (Extraversion, Agreeableness, Conscientiousness, Neuroticism, and Openness). We expected to find stronger correlations between the behavioral sociability measures and Extraversion, the trait theoretically related to social behaviors, than between the behavioral sociability measures and the other Big Five personality traits. Theoretically, such findings would support the validity of self-reported personality measures (in this case, Extraversion ratings) as predictors of domain-relevant behavior (everyday patterns of conversation, calling, texting, and app use). Table 6-8 present the correlational estimates, associated 95% confidence intervals, and exact *p*-values for the correlational analyses conducted in S3 and S4.

Given the exploratory nature of this set of multivariate correlational analyses, we used randomization and replicability tests developed by Sherman and colleagues (e.g., Sherman & Funder, 2009; Sherman & Serfass, 2015; Sherman & Wood, 2014) to evaluate our findings, focusing our interpretation and discussion of the findings on those that were found to be beyond chance and replicable. For a more thorough explanation of our motivation for using these tests in evaluating our exploratory multivariate analyses and interpreting our findings, we point interested readers to our Online Supplemental Materials, where we have included additional text describing these analytic techniques and the table of results from the randomization and replicability tests (Supplemental Tables S4-S8).

[Insert Table 6]

Correlations between sensed social behaviors and Extraversion. Overall, the pattern of correlations observed in S3 and S4 suggest that the behavioral sociability dispositions measured using MSMs do map on to self-reported Extraversion.

In S3, the results from the randomization tests indicated that the correlations observed in between Extraversion and texting behaviors (observed r = .17, expected r =.07), and app use behaviors (observed r = .16, expected r = .07) had a greater average absolute value and showed more significant associations (15 significant for texting behavior, 1.4 expected; 12 significant for app use behavior, 1.4 expected) than would be expected by chance (see Supplemental Table S4 for details). For example, we found that participants reporting higher Extraversion received more (r = .20) and longer (r = .21) incoming text messages per day, and used messaging apps more frequently (r = .24) and for longer durations (r = .20) per day, compared to participants lower in Extraversion (Table 6). However, the replicability analyses suggest that overall patterns of correlations between Extraversion and the texting and app behaviors were not replicable (Supplemental Table S10), so we do not interpret the more fine-grained estimates further here but we point interested readers to Supplemental Table S9 for the full correlation matrix.

[Insert Table 7]

In S4, the correlations between Extraversion and conversation (observed r = .17, expected r = .04), calling (observed r = .18, expected r = .08), and texting behaviors (observed r = .17, expected r = .08) also had a greater average absolute r value and showed more significant associations (14 significant for conversation, .70 expected; 13 significant for calling, 1.4 expected; 12 significant for texting, 1.4 expected) than would be expected by chance (Supplemental Table S4). Moreover, the replicability analyses suggest that the overall pattern of

correlations between Extraversion and the conversation (α = .50) and calling behaviors (α = .66) in particular were replicable (Supplemental Table S9). Specifically, these correlational findings suggest that participants reporting higher trait-level Extraversion engaged in more frequent and longer conversations (*r*'s = .19 and .18) per day, more frequent and longer calls (*r*'s = .26 to .38), and more frequent and lengthier text messages per day (*r*'s = .24 to .31), compared to participants lower in Extraversion (Table 6). The correlational analyses with the more fine-grained behavioral dispositions by time of day and day of week show that self-reported Extraversion was positively correlated with nearly all of the behavioral sociability measures in S4 (Table 7).

Correlations between sensed social behaviors and other Big Five traits. We also correlated the behavioral sociability dispositions with participant's Agreeableness, Conscientiousness, Neuroticism, and Openness ratings. We generally expected the relationships between these traits and the behavioral dispositions to be lower than those observed between the behaviors and self-reported Extraversion.

In S3, the results from the randomization tests indicated that none of the correlations observed between the remaining Big Five traits and the behavioral sociability dispositions had a greater average absolute value or more significant associations than would be expected by chance. Moreover, the replicability tests also indicated that the pattern of correlational findings were not replicable, so we did not interpret them further here (see Supplemental Table S5-S9 for details).

In S4, the results from the randomization tests indicated that the correlations observed between Openness and calling (observed *r* = .17, expected *r* = .08) and texting behaviors (observed *r* = .20, expected *r* = .07) had a greater average absolute *r* value and showed more

significant associations than would be expected by chance (12 significant for calling, 1.6 expected; 20 significant for texting, 1.4 expected; Supplemental Table S8). However, the replicability analyses suggest that the overall pattern of correlations between Openness and calling behaviors ($\alpha = .62$) in S4 were replicable, while the texting patterns were not replicable so we do not interpret those further here (Supplemental Table S10).

With regard to calling behaviors, we found that participants who reported higher Openness tended to receive more incoming calls ($r = .19$), had longer duration of time spent on incoming calls ($r = .19$), and made more outgoing calls ($r = .19$) per day, compared to participants low in Openness (Table 6). At a more fine-grained level, the correlational findings suggest that participants who reported higher Openness tended to engage in more calling behavior during the afternoons (r's = .22 to .29), evenings (r's = .20 to 22), and weekdays (r's = .18 to .22) in particular, compared to participants lower in Openness (Table 8).

[Insert Table 8]

Discussion

The purpose of this study was to provide the first large-scale descriptive study characterizing the real-world social behaviors of young adults as they go about their daily lives. In doing so, we also aimed to provide the first assessment of individual differences in smartphone-based measures of social behavior. To address these aims, we examined individual differences in the sensed social behavior patterns of four cohorts of young adults, focusing on their rates of conversation, calling, texting, and app use behavior. These social behaviors were assessed using different mobile sensing applications that collected data from participants' smartphones via their microphones and phone system logs. The results indicated that young adults' day-to-day social behaviors show both substantial between-person variability and

stability over time, with estimates varying across the different communication channels considered. The results also suggest the sensed social behavior estimates were related to one another, providing insight into the associations among daily socializing tendencies. Finally, the results provide a descriptive portrait of the quantity of social behavior in which young adults engage during a typical day, across different times of day, and times of the week; and how these sensed sociability tendencies were related to their self-reported Big Five personality traits. Taken together, the study establishes the robustness of mobile sensing as a naturalistic observation method for studying individual differences in social behavior as it occurs in the context of daily life.

Individual Differences in Young Adults' Behavioral Sociability Patterns

Variability in sensed daily social behavior patterns. Our results showed a substantial degree of between-person variability in the daily social behavior patterns of young adults. The ICC1 estimates revealed that anywhere from 11% (for incoming call duration tendencies) up to 75% (for daily frequency of social media app use) of the variability in the daily socializing estimates was due to unique characteristics of the individual. These findings are important because they suggest that people can be distinguished based on their sensed everyday socializing patterns.

Although young adults' individual characteristics may explain some of the variation in their daily social behaviors, a substantial amount of variability in the sensed social behaviors over time remains to be explained. Variability in social behavior rates could be related to several contextual factors including situational cues (Rauthmann, Sherman, & Funder, 2015), such as where a person is (e.g., being at home or work), who they are with (e.g., alone, with a significant other, with friends), and the mood or mental state of the person at the time of the interaction.

Moreover, such variability in socializing patterns may be related to important momentary well-being outcomes, such as a person's satisfaction with their social life, sense of loneliness, mood, or happiness.

Stability of sensed daily social behaviors. The stability estimates for participants' day-to-day social behaviors were high for all sensed social behaviors (ICC3k estimates ranging from .68 to .99 depending on the behavior), suggesting that mean levels of engagement in conversation, calling, texting, and app use were quite consistent from day-to-day. We also observed some differences in the stability estimates when comparing across behaviors and samples, suggesting that certain behaviors may be more consistent than others (e.g., app use and texting behaviors compared to calling behaviors) or that sample characteristics may be influencing the consistency in behaviors from day-to-day.

Relationships among daily social behavior tendencies. The correlational analyses among the social behavior estimates examined the extent to which the daily sensed social behavior estimates were related to one another and their underlying dimensional structure. The results indicated that the daily socializing tendencies for conversation, calling, and texting behaviors were all positively related to one another. But these same sensed social behavior tendencies also showed no relationship (or in some instances a negative relationship) to daily app use tendencies (e.g., daily texting frequency and messaging app frequency were negatively correlated). Overall, our findings suggest that sensed social behavior estimates tapped into broader constructs of sociability-relevant behavior. In particular, the smartphone-based measures captured four dimensions of social behavior: conversation behaviors (frequency and duration), calling behaviors (incoming frequency and duration, outgoing frequency and duration), texting

behaviors (incoming frequency and length, outgoing frequency and length), and app use behaviors (frequency and duration of messaging and social media app use).

A Snapshot of Young Adults' Behavioral Sociability Tendencies

Our descriptive findings provide the first large-scale study of the naturally occurring social behaviors of young adults measured unobtrusively and *in situ* as they go about their daily lives. Such descriptive findings can provide a foundation for theories about the factors underlying social behavior and for understanding the mechanisms by which sociability impacts people's stress, well-being, and health.

Base rates of sensed social behaviors over time. At the daily level, the base rates observed here for conversation behaviors differ from the rates of conversation reported in past research using the EAR, which found that a cohort of young adults spent approximately 32% of their waking hours talking to others (Mehl & Pennebaker, 2003). Such discrepancies in daily conversation behavior base rates could be due to several factors, including differences in: the forms of daily social behavior young adults engage in (e.g., texting and social media apps becoming more popular during the past fifteen years), sampling rates used (continuous vs. periodic sampling of ambient sound), how conversation behavior was recorded (automated classification of voices vs. human rated coding of audio files), and operationalization of the social behavior estimates (automated classifications of frequencies and durations vs. the human-coded percent of audio files with conversation behaviors in them). Moreover, other research by Mehl and colleagues has found higher rates of talking with others among cohorts of cancer patients (47% of waking hours) and healthy working adults (40% of waking hours; Milek et al., *in press*), suggesting that rates of daily conversation behavior may generally vary depending on the demographic or psychological characteristics of the sample.

The base rates observed here for calling and texting behaviors also differ from those published in past research. Specifically, our estimates are both lower and higher than those reported in past research (2.38 phone calls per day, 3.95 text messages per day; Boase & Ling, 2013). We suspect there are two main reasons why we observed these differences in calling and texting rates. First, our base rates may differ because of the proliferation of new social media platforms (e.g., Instagram, Snapchat). Such platforms permit smartphone-based socializing to occur through various channels, which may have led to decreases in how much young adults use phone calls to socialize. Second, our base rates may differ from those obtained by Boase and Ling (2013) because they did not focus on young adults in particular and because differences in phone plan subscriptions across countries (USA vs. Norway) may affect how much people use phone calls or text messages to socialize with others. Thus, to get a full picture of the amount of social behavior young adults engage in during a typical day, future studies using naturalistic observation methods should examine rates of social behavior occurring across platforms simultaneously (e.g., in-person and via different social media apps) and devices (e.g., computers, smartphones, tablets) and possibly query people about their phone plans (e.g., whether they have restricted text messaging rates) to obtain comprehensive estimates of sociability across various digital media platforms. However, it will always be difficult to obtain absolute estimates of daily social behavior because of the rapid changes in communication technology and general cross-country differences in communication preferences and technologies available.

We also found evidence for inter-individual differences in young adults' patterns of daily social behavior. Some young adults showed sensed social behavior tendencies that suggest they were often alone or interacted with very few people on most days, while other young adults seemed to interact with dozens of people on most days. Variability in socializing patterns is to be

expected, but the ability to pinpoint exactly how much an individual does (or does not) socialize in a given day is unprecedented. For example, one person had a daily average of 0 instances of conversation sensed during the study, while another person had a daily average of 82 instances of conversation. These individual differences in the daily sensed social behavior rates are underscored by the standard deviations, and the wide range in the minimum, median, and maximum values observed for the daily estimates. Substantial degrees of variability were also observed for calling behaviors, with some people making 0 calls on average per day, while another person made an average of 11 calls per day.

Mapping Everyday Social Behavior Patterns to Self-Reported Personality Traits

Do extraverts engage in greater amounts of conversation, calling, texting, and app behavior, than introverts do? Overall, our results suggest that they do, providing support for the validity of self-reported sociability at the trait level. Specifically, participants who reported higher extraversion also showed higher daily social behavior tendencies at the daily level (in S3: more outgoing calls, incoming texts, and messaging app use; in S4: more in-person conversations, calls, and texts). Calling and texting behaviors were also associated with other Big Five traits (Neuroticism, Openness), suggesting that these social behaviors may also be driven by other personality factors or motivations.

The correlational results have broader theoretical implications for our understanding of the Big Five and the factors that underlie everyday social behavior. Specifically, our results provided initial insight into the personality traits that may be driving the observed sensed social behavior estimates. As expected, we found that Extraversion was associated with higher daily rates of conversation, calling, texting, and app use behavior. But we also found Openness was associated with calling behaviors. Specifically, our findings suggest that young adults who were

higher in Openness seemed to have engaged in more calling (received more incoming calls, made more outgoing calls) and texting behavior (received more incoming texts, received longer incoming texts, sent more outgoing texts, and sent longer outgoing texts) per day, compared to those low in Openness.

Our findings also add to past research linking personality traits to calling and texting tendencies. Specifically, several studies have examined the associations between self-reported Big Five traits and phone log data captured from sensing apps. Our findings conceptually replicate past studies that found relationships between Extraversion and greater rates of calling and texting behavior (Montag et al., 2014). However, we observed a different pattern of results among the relationships between Openness with calling and texting behaviors, compared to past research. The discrepancies across the studies may be due to several factors including the use of different sampling methods (phone log data vs. self-reports), different units of analysis (ways of operationally defining texting behavior), and levels of aggregation. Moreover, the studies have been conducted in samples with different characteristics (e.g., countries, phone subscription plans), which may lead to discrepancies due to cultural differences in how people use different communication channels. More research is needed using larger and more representative samples, to establish the relationship between behavioral disposition measures and personality traits before a robust mapping of the relationship between social behaviors and self-reported Big Five traits is attained.

Limitations

The current study had several limitations that need to be addressed in future research. The first concerns the characteristics of our young adult samples. Given that the young adults in our study were college students, it is likely that some of the base rate estimates were influenced by

factors specific to the college experience. For example, college students probably have fewer constraints (e.g., classes) in the evenings and more reasons to engage in social behavior during a typical day (e.g., to socialize with friends, organize study sessions, communicate with parents), compared to a typical working adult. Moreover, the reliance on young adults enrolled in college may lead to observed patterns of daily sociability that do not generalize to young adults from non-WEIRD (western, educated, industrialized, rich, and democratic) societies (Henrich, Heine, Norenzayan, 2010) nor to other demographic groups within WEIRD countries. For example, we expect that young adults from different socioeconomic backgrounds and countries would show different daily social behavior patterns (e.g., depending on whether they are in college, due to different access to communication technologies, different phone plan subscriptions). In addition, our analyses of calling, texting, and app use behaviors in S3 and S4 could only be conducted with participants who used Android phones because iOS does not permit collection of phone-based interactions from third-party apps at the time of this writing. These sample sizes may influence the reliability of the point estimates reported in this research. Thus, the descriptive findings presented here should be replicated in other studies, with diverse samples, and with larger sample sizes to see how the sociability patterns compare to those observed in other groups of young adults.

The second limitation is that the sensors, while objective, may incorrectly infer certain micro behaviors. For example, when inferring conversation behavior from the microphone sensor, it is possible that the audio classifier mistakenly underestimates the sociability of the participant by failing to capture conversation when the device is stored in the participant's bag, or overestimates the sociability of the participant by mistakenly inferring that the participant is engaged in conversation when they are watching TV alone or sitting in a lecture. Moreover, the

audio classifier picked up on voices as a way to infer conversation and the phone logs measured calling and texting behaviors, but we did not measure other sociability behaviors and so may incorrectly infer that someone is not socializing when they are talking with others via social media (e.g., Facebook, Instagram) and messaging applications (e.g., Facebook Messenger, Whatsapp, FaceTime, Skype). At present, there are some technical limitations inherent to the current generation of devices, such as the inability to monitor the microphone sensor for conversation while the participant is using the microphone to make a phone or video call. Such limitations are likely to be overcome in future iterations of mobile sensing software. However, it is likely that new technical challenges will arise given that such technologies are changing so rapidly.

Future Directions for Sensing Research on Social Behavior

The conversation and phone-based social behaviors measured in the present study are distinct from prior measures of social behavior. Most notably, the sensed social behaviors captured using smartphone apps are unique in their assessment of aspects of everyday social behavior that are difficult to report on – namely, the duration and frequency of conversations, and frequency and duration/length of interactions via phone calls and text messages. Thus, the sensed social behaviors measured here present a new window into the *quantity* of social behavior participants are exposed to and engage in during their day-to-day lives.

A next step for future research is to examine how the stability of smartphone-based behavioral measures changes at different levels of aggregation. For example, past research has demonstrated higher stability estimates at higher levels of aggregation (e.g., Brown & Moskowitz, 1998; Epstein, 1979), so it may be that weekly or monthly estimates of social behavior would be more reliable than those observed here at the daily level. Thus, additional

research is needed to determine the set of best practices for creating behavioral measures from mobile sensing data that are psychometrically on par with traditional methods (e.g., surveys, experience sampling). Such findings will be instrumental in identifying the optimal levels of aggregation for mobile sensing data in studies designed to predict psychological characteristics (e.g., mental health) from passively sensed behavioral data.

It seems likely that these sensed social behaviors are correlated with other forms of social behavior occurring within communication channels (e.g., active vs. passive use of social media) and via other mediums (e.g., social media use on laptops or tablets). For example, past research has found that Extraversion is associated with more frequent Facebook-related behaviors (e.g., having more friends, posting more frequently; Gosling et al, 2011). However, it is possible that this is not the case for all forms of social behavior. How do conversation, calling, and texting behaviors relate to specific types of within-platform social media use (e.g., posting vs. browsing a newsfeed on Facebook or Instagram) or Bluetooth-based measures of face-to-face interaction? Additional research is needed to further examine the relationships between these sensed social behavior tendencies and other forms of social behavior.

Moreover, how do self-reports of these behaviors match onto the observed reality? Do people overestimate or underestimate the amount of social behavior they engage in on a daily basis? One previous study that also used observation methods examined such questions using server logs from a telecommunication company and showed that people tend to over-estimate the amount of phone-based interaction they engage in (Kobayashi & Boase, 2012). Considering the well-known difficulties associated with recalling and reporting on durations and frequencies of behavior (Schwarz, 2012), it seems likely that subjective measures of daily social behavior will diverge from more objective estimates derived from smartphones.

What might be driving individual differences in daily social behaviors? A next step for future research in this area would be to examine other psychosocial characteristics and situational factors that predict these behavioral differences. Do people with certain demographic and psychological characteristics use one mode of communication more than the others? Do people use one mode of communication more than others in certain contexts based on situational cues (e.g., being at home, work, a café) and characteristics (e.g., being in a work-related vs dating-related situation; Rauthmann, Sherman, & Funder, 2015)?

Additional research is needed to examine the psychological significance of the sensed social behavior base rates observed here. For instance, how does the quantity of daily social behavior relate to everyday psychological states (e.g., stress, mood) and mental health outcomes (e.g., depression, anxiety)? Do young adults who spend more time around conversation on a daily basis report more satisfaction with their social lives? Are they less lonely than other young adults who spend more time in solitude? It is possible that some young adults may be around others in conversation a great deal of their waking hours, but still feel 'alone' or lonely psychologically. Prior research using the Sample 1 dataset has provided an initial look into the well-being related correlates of these conversation estimates (Wang et al., 2014). For instance, higher daily average conversation behaviors were associated with reports of psychological flourishing at the start of the academic term and were also associated with lower levels of perceived stress at the end of the term. Interestingly, conversation behaviors were not associated with young adults' self-reported loneliness. However, the sample size in the study was too small (N = 48) to obtain generalizable between-person effects due to low statistical power. Clearly, more research is needed in this domain to identify the situational factors and well-being outcomes associated with young adults' daily social behaviors. Such research will pave the way

for behavior change interventions that passively track sociability patterns and provide just-in-time interventions that promote positive well-being (e.g., Aung, Matthews, & Choudhury, 2017).

The sensed social behaviors measured in this study also did not capture other important aspects of social behavior. In fact, a key component of social behavior is missing – active contributions to conversations. In particular, the conversation estimates did not capture whether the participant is actually speaking with the people around them, it simply reveals how much time they spend around conversation, or how many separate instances of conversation they are around. Researchers specifically interested in a person's contributions to conversations should consider using other classifiers for microphone sensor data that are designed to capture turn-taking and identify speakers in conversation (e.g. Wyatt, Choudhury, Bilmes, & Kitts, 2011), other forms of mobile sensing to capture non-verbal social behaviors during interactions (e.g., eye gaze; for a review see Schmid Mast et al., 2015), or other acoustic observation methods like the EAR that are designed to capture content of conversations and ambient sound more generally (Mehl, Pennebaker, Crow, Dabbs, & Price, 2001).

The qualitative characteristics of the social interactions are another important aspect of social behavior not captured by behaviors measured in our study. More specifically, the smartphone-based behavioral estimates do not capture qualitative aspects such as the kinds of people that are around the participant (e.g., friends, family, strangers), or the content of interactions (e.g., language use), or context (e.g., location, situational characteristics) in which the interaction occurred. In the context of smartphone-based MSMs, it is possible to measure these more qualitative aspects of social life by incorporating self-reported EMAs in the study design, by collecting other forms of sensor data (e.g., GPS data to measure location), and by

adopting more complex automated methods (e.g., classifiers that identify speaking rates during conversation).

Finally, the exploratory personality findings also point to new kinds of research questions that can be generated from descriptive data about real-world behavioral patterns. For example, why might people who are more extraverted and open-minded engage in more daily calling behavior? One possible explanation for the observed pattern of findings is that the plasticity (vs. stability) of the personality trait factors (e.g., DeYoung, Peterson, & Higgins, 2002) may play a role in the use of digital media platforms for socializing with others. More specifically, people who are high on the plasticity factors of Extraversion and Openness may be more interested in using such platforms for communicating with others. However, we do not know the extent to which the observed associations generalize to other forms of social behavior. Thus, additional research examining the motivations to use different types of social media (e.g., online forums) and communication channels (e.g., face-to-face conversations, calls, texts, social media messages) could provide some insight into why these traits were associated with phone-based social behaviors.

Conclusion

Descriptive research mapping real-world behaviors to psychological characteristics has been scarce in the social-personality psychological literature (Baumeister et al., 2007; Cooper, 2016; Funder, 2009; Furr, 2009). To understand how daily behavior is played out in the context of people's everyday lives, we demonstrated the viability of using MSMs to obtain basic descriptive details about how much people tend to socialize and when they tend to do so. In doing so, we provided the first evaluation of individual differences in sensed social behaviors, establishing the viability, stability, validity and utility of using sensing for capturing daily

behavior as it naturally occurs. By capitalizing on the sensing capabilities of digital media devices that people naturally use and carry as they go about their days, we can finally start to understand the basic behavioral contours that define people's day-to-day lives (Harari et al., 2016). As MSMs become a standard part of research in the social sciences, we anticipate the advent of large-scale naturalistic observation studies mapping behavior to psychological characteristics (e.g., personality traits, attitudes, values) and consequential life outcomes (e.g., mental health, physical health), as well as real-time interventions that promote well-being through positive behavior change. This new era of behavioral research will yield promising new theoretical and empirical directions for research that is grounded in passively sensed, observable, real-world behavior.

References

Aung, M. H., Matthews, M., & Choudhury, T. (2017). Sensing behavioral symptoms of mental health and delivering personalized interventions using mobile technologies. Depression and anxiety, 34(7), 603-609.

Baumeister, R. F., Vohs, K. D., & Funder, D. C. (2007). Psychology as the science of self-reports and finger movements: Whatever happened to actual behavior? *Perspectives on Psychological Science*, *2*(4), 396-403.

Beierle, F., Tran, V. T., Allemand, M., Neff, P., Schlee, W., Probst, T., ... & Zimmermann, J. (2018). Context Data Categories and Privacy Model for Mobile Data Collection Apps. *Procedia computer science*, *134*, 18-25.

Benjamini, Y., & Hochberg, Y. (1995). Controlling the false discovery rate: a practical and powerful approach to multiple testing. *Journal of the Royal Statistical Society Series B* 57, 289–300.

Bliese, P. (2016). Multilevel Modeling in R (2.2)–A Brief Introduction to R, the multilevel package and the nlme package.

Boase, J., & Ling, R. (2013). Measuring mobile phone use: Self-report versus log data. *Journal of Computer-Mediated Communication*, *18*(4), 508-519.

Bolger, N., Davis, A., & Rafaeli, E. (2003). Diary methods: Capturing life as it is lived. *Annual review of psychology*, *54*(1), 579-616.

Breil, S. M., Geukes, K., Wilson, R. E., Nestler, S., Vazire, S., & Back, M. (2016). Zooming into Real-Life Extraversion–How Personality and Situation Shape Sociability in Social Interactions. Retrieved from: https://osf.io/w96mv/files/osfstorage/57f90f086c613b004b25c2f4/?action=download

Brown, K. W., & Moskowitz, D. S. (1998). Dynamic stability of behavior: The rhythms of our interpersonal lives. *Journal of personality*, *66*(1), 105-134. DOI: 10.1111/1467-6494.00005

Buss, D. M., & Craik, K. H. (1980). The frequency concept of disposition: dominance and prototypically dominant acts 1. Journal of Personality, 48(3), 379-392.

Butt, S., & Phillips, J. G. (2008). Personality and self reported mobile phone use. *Computers in Human Behavior*, *24*(2), 346-360.

Chancellor, J., Layous, K., Margolis, S., & Lyubomirsky, S. (2017). Clustering by well-being in workplace social networks: Homophily and social contagion. *Emotion*, *17*(8), 1166.

Cheek, J. M., & Buss, A. H. (1981). Shyness and sociability. *Journal of Personality and Social Psychology*, *41*(2), 330-339. DOI: http://dx.doi.org/10.1037/0022-3514.41.2.330

Choudhury, T., & Pentland, A. (2002). The sociometer: A wearable device for understanding human networks. In *CSCW'02 Workshop: Ad hoc Communications and Collaboration in Ubiquitous Computing Environments, New Orleans, Louisiana, USA*. http://doi.org/10.1.1.57.9810

Cohen, S., & Wills, T. A. (1985). Stress, social support, and the buffering hypothesis. *Psychological bulletin*, *98*(2), 310.

Cooper, M. L. (2016). Editorial. *Journal of Personality and Social Psychology*, 110, 431-434.

de Winter, J. C., Gosling, S. D., & Potter, J. (2016). Comparing the Pearson and Spearman correlation coefficients across distributions and sample sizes: A tutorial using simulations and empirical data. Psychological methods, 21(3), 273.

DeYoung, C. G., Peterson, J. B., & Higgins, D. M. (2002). Higher-order factors of the Big Five predict conformity: Are there neuroses of health? Personality and Individual Differences, 33, 533–552.

Dunbar, R. I., Marriott, A., & Duncan, N. D. (1997). Human conversational behavior. *Human nature*, *8*(3), 231-246.

Eagle, N., & Pentland, A. (2006). Reality mining: Sensing complex social systems. *Personal and Ubiquitous Computing*, *10*(4), 255–268. http://doi.org/10.1007/s00779-005-0046-3

Emmons, R. A., & Diener, E. (1986). Influence of impulsivity and sociability on subjective well-being. *Journal of Personality and Social Psychology*, *50*(6), 1211-1215.

Epstein, S. (1979). The stability of behavior: I. On predicting most of the people much of the time.*Journal of personality and social psychology*,*37*(7), 1097. DOI: http://dx.doi.org/10.1037/0022-3514.37.7.1097

Funder, D. C. (2009). Naive and obvious questions. *Perspectives on Psychological Science*, *4*(4), 340-344.

Furr, R. M. (2009). Personality psychology as a truly behavioural science. *European Journal of Personality*, *23*, 369-401.

Gosling, S. D., Augustine, A. A., Vazire, S., Holtzman, N., & Gaddis, S. (2011). Manifestations of personality in online social networks: Self-reported Facebook-related behaviors and observable profile information. Cyberpsychology, Behavior, and Social Networking, 14(9), 483-488.

Gosling, S. D., & Mason, W. (2015). Internet research in psychology. *Annual review of psychology*, *66*, 877-902.

Harari, G. M., Gosling, S. D., Wang, R., Chen, F., Chen, Z., Campbell, A. T. (2017). Patterns of Behavior Change in Students Over an Academic Term: A Preliminary Study of Activity and Sociability Behaviors Using Smartphone Sensing Methods. *Computers in Human Behavior*, 67, 129-138.

Harari, G. M., Lane, N., Wang, R., Crosier, B., Campbell, A. T., & Gosling, S. D. (2016*).* Using Smartphones to Collect Behavioral Data in Psychological Science: Opportunities, Practical Considerations, and Challenges. *Perspectives on Psychological Science,* 11, 838-854.

Harari, G. M., Müller, S. R., Aung, M. S., & Rentfrow, P. J. (2017). Smartphone sensing methods for studying behavior in everyday life. *Current opinion in behavioral sciences, 18,* 83-90.

Henrich, J., Heine, S. J., & Norenzayan, A. (2010). The weirdest people in the world?. Behavioral and brain sciences, 33(2-3), 61-83.

Huber, P. J. (1981). *Robust Statistics*. Hoboken, NJ, USA: John Wiley & Sons, Inc. http://doi.org/10.1002/0471725250

Kaplan, D., Raison, C., Milek, A., Tackman, A., Pace, T., & Mehl, M. (2017). *Mindfulness in daily life: A naturalistic observation study (PsyarXiv preprint)* (S.). PsyArXiv. https://doi.org/10.17605/OSF.IO/R7JCF

Kobayashi, T., & Boase, J. (2012). No such effect? The implications of measurement error in self-report measures of mobile communication use. *Communication Methods and Measures, 6*(2), 126-143.

Koo, T. K., & Li, M. Y. (2016). A guideline of selecting and reporting intraclass correlation coefficients for reliability research. Journal of chiropractic medicine, 15(2), 155-163.

Lane, N. D., Miluzzo, E., Lu, H., Peebles, D., Choudhury, T., & Campbell, A. T. (2010). A survey of mobile phone sensing. *Communications Magazine, IEEE*,*48*(9), 140-150.

Lu, H., Frauendorfer, D., Rabbi, M., Mast, M. S., Chittaranjan, G. T., Campbell, A. T., ... & Choudhury, T. (2012, September). Stresssense: Detecting stress in unconstrained acoustic environments using smartphones. In *Proceedings of the 2012 ACM Conference on Ubiquitous Computing* (pp. 351-360). ACM.

Mehl, M. R., & Conner, T. S. (2012). Handbook of research methods for studying daily life. Guilford Press.

Mehl, M. R., Gosling, S. D., & Pennebaker, J. W. (2006). Personality in its natural habitat: Manifestations and implicit folk theories of personality in daily life. *Journal of personality and social psychology*, *90*(5), 862.

Mehl, M. R., & Pennebaker, J. W. (2003b). The sounds of social life: a psychometric analysis of students' daily social environments and natural conversations. *Journal of Personality and Social Psychology*, 84(4), 857-870. DOI: http://dx.doi.org/10.1037/0022-3514.84.4.857

Mehrotra (2016). MyLifeLogger. published on the Google Play Store: https://play.google.com/store/apps/details?id=com.nsds.mystudentlife

Miller, G. (2012). The smartphone psychology manifesto. *Perspectives on Psychological Science*, 7, 221-237. DOI: 10.1177/1745691612441215

Montag, C., Błaszkiewicz, K., Lachmann, B., Andone, I., Sariyska, R., Trendafilov, B., ... & Markowetz, A. (2014). Correlating personality and actual phone usage. *Journal of Individual Differences*.

Montag, C., Błaszkiewicz, K., Sariyska, R., Lachmann, B., Andone, I., Trendafilov, B., ... & Markowetz, A. (2015). Smartphone usage in the 21st century: who is active on WhatsApp?. *BMC research notes*, *8*(1), 331.

Paulhus, D. L., & Vazire, S. (2007). The self-report method. *Handbook of research methods in personality psychology*, 224-239.

Rachuri, K. K., Musolesi, M., Mascolo, C., Rentfrow, P. J., Longworth, C., & Aucinas, A. (2010, September). EmotionSense: a mobile phones based adaptive platform for experimental social psychology research. In *Proceedings of the 12th ACM international conference on Ubiquitous computing* (pp. 281-290). ACM.

Raento, M., Oulasvirta, A., & Eagle, N. (2009). Smartphones: An emerging tool for social scientists. *Sociological Methods Research*, 37(3), 426–454.

Rauthmann, J. F., Sherman, R. A., & Funder, D. C. (2015). Principles of situation research: Towards a better understanding of psychological situations. *European Journal of Personality*, *29*(3), 363-381.

Saeb, S., Lattie, E. G., Schueller, S. M., Kording, K. P., & Mohr, D. C. (2016). The relationship between mobile phone location sensor data and depressive symptom severity. *PeerJ*, *4*, e2537.

Sandstrom, G. M., & Dunn, E. W. (2014). Is efficiency overrated? Minimal social interactions lead to belonging and positive affect. *Social Psychological and Personality Science*, *5*(4), 437-442.

Schmid Mast, M., Gatica-Perez, D., Frauendorfer, D., Nguyen, L., & Choudhury, T. (2015). Social sensing for psychology: Automated interpersonal behavior assessment. *Current Directions in Psychological Science*, *24*(2), 154-160.

Schwarz, N. (2012). Why researchers should think "real-time": A cognitive rationale. *Handbook of research methods for studying daily life*, 22-42.

Sherman, R. A., & Funder, D. C. (2009). Evaluating correlations in studies of personality and behavior: Beyond the number of significant findings to be expected by chance. Journal of Research in Personality, 43(6), 1053-1063.

Sherman, R. A., & Serfass, D. G. (2015). The comprehensive approach to analyzing multivariate constructs. *Journal of Research in Personality*, *54*, 40-50.

Sherman, R. A., & Wood, D. (2014). Estimating the expected replicability of a pattern of correlations and other measures of association. Multivariate behavioral research, 49(1), 17-40.

Shrout, P. E., & Fleiss, J. L. (1979). Intraclass correlations: uses in assessing rater reliability. Psychological bulletin, 86(2), 420.

Siedlecki, K. L., Salthouse, T. A., Oishi, S., & Jeswani, S. (2014). The relationship between social support and subjective well-being across age. *Social indicators research*, *117*(2), 561

Stachl, C., Hilbert, S., Au, J. Q., Buschek, D., De Luca, A., Bischl, B., ... & Bühner, M. (2017). Personality traits predict smartphone usage. *European Journal of Personality*, *31*(6), 701-722.

U.S. Department of Labor. (2018). Bureau of Labor Statistics: American Time Use Survey 2017 Results. (Report No. USDL-18-1058). United States of America. Retrieved from: https://www.bls.gov/news.release/pdf/atus.pdf

Vazire, S. (2006). Informant reports: A cheap, fast, and easy method for personality assessment. *Journal of Research in Personality*, *40*(5), 472-481.

Walther, J. B. (1996). Computer-mediated communication: Impersonal, interpersonal, and hyperpersonal interaction. *Communication research*, *23*(1), 3-43.

Wang, R., Chen, F., Chen, Z., Li, T., Harari, G. M., Tignor, S., Zhou, X., Ben-Zeev, D., & Campbell, A. T. (2014). Studentlife: assessing mental health, academic performance and behavioral trends of college students using smartphones. In Proceedings of the 2014 ACM International Joint Conference on Pervasive and Ubiquitous Computing, 3-14.

Wang, R., Harari, G., Hao, P., Zhou, X., & Campbell, A. T. (2015) SmartGPA: How Smartphones Can Assess and Predict Academic Performance of College Students. In *Proceedings of the 2015 ACM International Joint Conference on Pervasive and Ubiquitous Computing*, 295-306, ACM.

Wilson, R. E., Harris, K., & Vazire, S. (2015). Personality and friendship satisfaction in daily life: Do everyday social interactions account for individual differences in friendship satisfaction?. *European Journal of Personality*, *29*(2), 173-186.

Wyatt, D., Choudhury, T., Bilmes, J., & Kitts, J. A. (2011). Inferring colocation and conversation networks from privacy-sensitive audio with implications for computational social science. *ACM Transactions on Intelligent Systems and Technology (TIST)*, *2*(1), 7. DOI: 10.1145/1889681.1889688

Yang, Y. C., Boen, C., Gerken, K., Li, T., Schorpp, K., & Harris, K. M. (2016). Social relationships and physiological determinants of longevity across the human life span. *Proceedings of the National Academy of Sciences*, *113*(3), 578-583.

Zwick, W. R., & Velicer, W. F. (1986). Comparison of five rules for determining the number of components to retain. Psychological bulletin, 99(3), 432.

Table 1

Overview of the Mobile Sensing Datasets

			Study Design Description				Sensed Social Behaviors			
Dataset	N	Demographic information	Smartphone Devices Used	Study Duration	Compen-sation	Sensing App	Conversation Behaviors	Calling Behaviors	Texting Behaviors	App Use Behaviors
Sample 1	48	Age: M=22.81, SD=2.35 Sex: 77.08% male	100% Android	66 days	Prize Lottery	Student Life	CONVO FREQ CONVO DUR	--	--	--
Sample 2	25	Age: M=19.39, SD=2.11 Sex: 57.14% male	100%Android	14 days	Money & Feedback	My Life Logger	--	CALL IN FREQ CALL IN DUR CALL OUT FREQ CALL OUT DUR	TEXT IN FREQ TEXT IN LEN TEXT OUT FREQ TEXT OUT LEN	--
Sample 3	137	Age: M = 23.59, SD = 4.71 Sex: 36.50% male	100% Android	14-30 days	Money, Feedback, or Course Credit	Phone Study	--	CALL IN FREQ CALL IN DUR CALL OUT FREQ CALL OUT DUR	TEXT IN FREQ TEXT IN LEN TEXT OUT FREQ TEXT OUT LEN	MSG APP FREQ MSG APP DUR SOCMED APP FREQ SOCMED APP DUR
Sample 4	775	Age: M =18.94, SD = 2.22 Sex: 39.65% male	20% Android 80% iOS	14 days	Course Credit & Feedback	Campus Life	CONVO DUR CONVO FREQ	CALL IN FREQ CALL IN DUR CALL OUT FREQ CALL OUT DUR	TEXT IN FREQ TEXT IN LEN TEXT OUT FREQ TEXT OUT LEN	--

Note. Links to information about the apps used can be found in the References. The sensed social behavior variable are denoted as follows: CONVO FREQ = Conversation Frequency, CONVO DUR = Conversation Duration, CALL IN FREQ = Call Incoming Frequency, CALL IN DUR = Call Incoming Duration, CALL OUT FREQ = Call Outgoing Frequency, CALL OUT DUR = Call Outgoing Duration, TEXT IN FREQ = Text Incoming Frequency, TEXT IN LEN = Text Incoming Length, TEXT OUT FREQ = Text Outgoing Frequency, TEXT OUT LEN = Text Outgoing Length, MSG APP FREQ = Messaging App Frequency, MSG APP DUR = Messaging App Duration, SOCMED APP FREQ = Social Media App Frequency, SOCMED APP DUR = Social Media App Duration. The "--" indicates the social behavior was not measured in the sample. In Sample 4, the CampusLife app sensed conversation

behaviors for both Android and iOS users (N = 775), but only sensed calling and texting behaviors for the subset of Android users (N = 152).

Table 2

Variability and Stability of Daily Social Behaviors

	Conversation Behaviors		Calling Behaviors				Texting Behaviors				App Use Behaviors			
	CONVO FREQ	CONVO DUR	CALL IN FREQ	CALL IN DUR	CALL OUT FREQ	CALL OUT DUR	TEXT IN FREQ	TEXT IN LEN	TEXT OUT FREQ	TEXT OUT LEN	MSG APP FREQ	MSG APP DUR	SOCME DAPP FREQ	SOCMED APP DUR
Sample 1														
Between-Person Variance	.30 [.22, .40]	.35 [.27, .46]	-	-	-	-	-	-	-	-	-	-	-	-
Individual Mean Reliability	.97 [.95, .98]	.97 [.96, .98]	-	-	-	-	-	-	-	-	-	-	-	-
Sample 2														
Between-Person Variance	-	-	.11 [.05, .23]	.11 [.04, .22]	.20 [.11, .35]	.15 [.07, .28]	.39 [.26, .57]	.30 [.19, .48]	.35 [.23, .53]	.33 [.21, .51]	-	-	-	-
Individual Mean Reliability	-	-	.68 [.46, .84]	.67 [.44, .83]	.81 [.68, .90]	.75 [.58, .87]	.92 [.86, .96]	.88 [.80, .94]	.90 [.84, .95]	.89 [.82, .95]	-	-	-	-
Sample 3														
Between-Person Variance	-	-	.16 [.12, .22]	.20 [.16, .27]	.33 [.27, .39]	.37 [.32, .44]	.17 [.14, .22]	.11 [.09, .15]	.19 [.15, .24]	.14 [.11, .19]	.70 [.65, .75]	.51 [.45, .57]	.67 [.60, .73]	.62 [.56, .68]
Individual Mean Reliability	-	-	.85 [.81, .89]	.88 [.85, .92]	.94 [.92, .95]	.95 [.93, .96]	.87 [.83, .90]	.80 [.74, .84]	.88 [.84, .91]	.83 [.79, .87]	.99 [.98, .99]	.97 [.96, .98]	.98 [.98, .99]	.98 [.97, .98]
Sample 4														
Between-Person Variance	.55 [.52, .57]	.52 [.50, .55]	.30 [.25, .35]	.42 [.37, .48]	.32 [.27, .38]	.26 [.22, .32]	.52 [.46, .58]	.43 [.37, .49]	.57 [.51, .63]	.45 [.40, .52]	-	-	-	-
Individual Mean Reliability	.97 [.97, .97]	.97 [.96, .97]	.92 [.90, .94]	.95 [.94, .96]	.93 [.91, .94]	.90 [.88, .92]	.97 [.96, .97]	.96 [.95, .97]	.97 [.97, .98]	.96 [.95, .97]	-	-	-	-

Note. For a list of the full names for the sensed social behavior variables, see the Note in Table 1.The variability and reliability estimates were computed using the "ICC" package in R. The Between-Person Variance represents the percent of variation in the observed daily social behaviors that can be explained by individual factors (ICC1). The Individual Mean Reliability estimate represents the average individual reliability for the daily social behavior assessments (ICC3).

Table 3

Inter-Item Correlations Between Daily Social Behaviors

	CONVO FREQ	CONVO DUR	CALL IN FREQ	CALL IN DUR	CALL OUT FREQ	CALL OUT DUR	TEXT IN FREQ	TEXT IN LEN	TEXT OUT FREQ	TEXT OUT LEN	MSG APP FREQ	MSG APP DUR	SOCMED APP FREQ	SOCMED APP DUR
Variables	1	2	3	4	5	6	7	8	9	10	11	12	13	14
Sample 1														
1. CONVO FREQ	-	[.54, .83]	-	-	-	-	-	-	-	-	-	-	-	-
2. CONVO DUR	**.72 (.000)**	-	-	-	-	-	-	-	-	-	-	-	-	-
Sample 2														
3. CALL IN FREQ	-	-	-	[.41, .85]	[.57, .90]	[.19, .78]	[.25, .83]	[.12, .78]	[.06, .76]	[-.04, .71]	-	-	-	-
4. CALL IN DUR	-	-	**.69** (.000)	-	[.04, .70]	[.28, .81]	[-.02, .72]	[-.06, .70]	[-.16, .64]	[-.13, .66]	-	-	-	-
5. CALL OUT FREQ	-	-	**.79** (.000)	**.42** (.034)	-	[.42, .86]	[.45, .89]	[.31, .85]	[.41, .88]	[.27, .83]	-	-	-	-
6. CALL OUT DUR	-	-	**.55** (.005)	**.61** (.001)	**.70** (.000)	-	[.20, .81]	[.26, .83]	[.14, .79]	[.12, .78]	-	-	-	-
7. TEXT IN FREQ	-	-	**.62** (.003)	.41 (.062)	**.74** (.000)	**.58** (.006)	-	[.71, .94]	[.90, .98]	[.81, .96]	-	-	-	-
8. TEXT IN LEN	-	-	**.53** (.014)	.39 (.084)	**.66** (.001)	**.62** (.003)	**.87** (.000)	-	[.56, .90]	[.50, .89]	-	-	-	-
9. TEXT OUT FREQ	-	-	**.48** (.027)	.30 (.194)	**.72** (.000)	**.54** (.011)	**.96** (.000)	**.79** (.000)	-	[.90, .98]	-	-	-	-
10. TEXT OUT LEN	-	-	.40 (.074)	.32 (.154)	**.63** (.002)	**.53** (.014)	**.92** (.000)	**.75** (.000)	**.95** (.000)	-	-	-	-	-
Sample 3														
3. CALL IN FREQ	-	-		[.91, .95]	[.85, .92]	[.76, .87]	[.22, .51]	[.17, .47]	[.09, .41]	[.03, .36]	[-.14, .20]	[-.28, .05]	[-.15, .19]	[-.15, .18]
4. CALL IN DUR	-	-	**.94** (.000)		[.76, .87]	[.74, .86]	[.14, .44]	[.10, .41]	[.05, .37]	[.00, .33]	[-.11, .22]	[-.26, .07]	[-.17, .17]	[-.18, .15]
5. CALL OUT FREQ	-	-	**.89** (.000)	**.83** (.000)		[.90, .95]	[.19, .49]	[.17, .47]	[.07, .39]	[.02, .34]	[-.13, 0.2]	[-.28, .05]	[-.17, .16]	[-.19, .15]
6. CALL OUT DUR	-	-	**.83** (.000)	**.81** (.000)	**.93** (.000)		[.15, .46]	[.12, .43]	[.05, .37]	[.01, .33]	[-.13, .21]	[-.27, .06]	[-.21, .13]	[-.21, .13]
7. TEXT IN FREQ	-	-	**.37** (.000)	**.30** (.000)	**.35** (.000)	**.31** (.000)		[.96, .98]	[.73, .85]	[.65, .80]	[-.18, .15]	[-.25, .08]	[-.19, .14]	[-.18, .15]
8. TEXT IN LEN	-	-	**.33** (.000)	**.26** (.002)	**.33** (.000)	**.28** (.001)	**.97** (.000)		[.66, .81]	[.59, .77]	[-.17, .17]	[-.24, .09]	[-.20, .14]	[-.19, .15]
9. TEXT OUT FREQ	-	-	**.26** (.003)	**.21** (.013)	**.24** (.005)	**.22** (.010)	**.80** (.000)	**.74** (.000)		[.94, .97]	[-.26, .08]	[-.21, .13]	[-.31, .01]	[-.30, .03]
10. TEXT OUT LEN	-	-	**.20** (.019)	**.17** (.049)	**.19** (.028)	**.17** (.043)	**.74** (.000)	**.69** (.000)	**.95** (.000)		[-.29, .04]	[-.20, .13]	[-.34, -.02]	[-.33, -.01]
11. MSG APP FREQ	-	-	.03 (.726)	.05 (.533)	.03 (.686)	.04 (.630)	-.02 (.850)	.00 (.986)	-.09 (.276)	-.13 (.141)		[.69, .83]	[.14, .44]	[.14, .44]
12. MSG APP DUR	-	-	-.12 (.153)	-.10 (.243)	-.12 (.153)	-.11 (.214)	-.09 (.308)	-.07 (.384)	-.04 (.625)	-.03 (.691)	**.77** (.000)		[-.05, .28]	[.03, .35]
13. SOCMED APP FREQ	-	-	.02 (.799)	.00 (.994)	.00 (.962)	-.04 (.646)	-.02 (.778)	-.03 (.724)	-.15 (.071)	**-.19** (.030)	**.30** (.000)	.12 (.157)		[.94, .97]
14. SOCMED APP DUR	-	-	.01 (.880)	-.01 (.874)	-.02 (.791)	-.04 (.626)	-.02 (.855)	-.02 (.805)	-.14 (.100)	**-.17** (.042)	**.30** (.000)	**.20** (.020)	**.96** (.000)	
Sample 4														
1. CONVO FREQ	-	[.91, .93]	[.26, .54]	[.22, .50]	[.19, .48]	[.02, .34]	[.16, .45]	[.14, .44]	[.08, .39]	[.06, .37]	-	-	-	-
2. CONVO DUR	**.92** (.000)	-	[.19, .48]	[.15, .44]	[.13, .43]	[-.01, .31]	[.13, .43]	[.13, .43]	[.08, .39]	[.03, .35]	-	-	-	-
3. CALL IN FREQ	**.41** (.000)	**.34** (.000)	-	[.80, .89]	[.55, .74]	[.37, .61]	[.33, .58]	[.37, .61]	[.24, .52]	[.25, .52]	-		-	-
4. CALL IN DUR	**.37** (.000)	**.30** (.000)	**.85** (.000)	-	[.49, .70]	[.38, .62]	[.29, .55]	[.32, .57]	[.19, .47]	[.21, .49]	-		-	-
5. CALL OUT FREQ	**.34** (.000)	**.29** (.000)	**.65** (.000)	**.60** (.000)	-	[.77, .87]	[.30, .56]	[.26, .53]	[.19, .47]	[.17, .45]	-		-	-

6. CALL OUT DUR	**.18** (.027)	**.15** (.068)	**.50** (.000)	**.51** (.000)	**.83** (.000)	-	[.22, .50]	[.20, .48]	[.15, .44]	[.14, .44]	-	-	-
7. TEXT IN FREQ	**.31** (.000)	**.29** (.000)	**.46** (.000)	**.43** (.000)	**.43** (.000)	**.36** (.000)	-	[.78, .88]	[.65, .80]	[.56, .74]	-	-	-
8. TEXT IN LEN	**.30** (.000)	**.29** (.000)	**.50** (.000)	**.45** (.000)	**.40** (.000)	**.35** (.000)	**.84** (.000)	-	[.45, .67]	[.52, .72]	-	-	-
9. TEXT OUT FREQ	**.24** (.003)	**.24** (.004)	**.39** (.000)	**.34** (.000)	**.34** (.000)	**.30** (.000)	**.73** (.000)	**.57** (.000)	-	[.86, .92]	-	-	-
10. TEXT OUT LEN	**.22** (.007)	**.19** (.020)	**.40** (.000)	**.36** (.000)	**.32** (.000)	**.30** (.000)	**.66** (.000)	**.63** (.000)	**.90** (.000)	-	-	-	-

Note. For a list of the full names for the sensed social behavior variables, see the Note in Table 1. Spearman correlation coefficients are presented below the diagonal and 95% confidence intervals above the diagonal. Exact p-values are presented in parentheses alongside the correlation coefficients. p values are adjusted for multiple tests using the "BH" adjustment in R to control for the false-discovery rate (Benjamin & Hochberg, 1995).

Table 4
Principal Components Analyses of Daily Social Behavior Estimates

	Component 1	Component 2	Component 3	Component 4
Variables	Loadings	Loadings	Loadings	Loadings
	Conversation			
Sample 1	Behaviors			
1. CONVO FREQ	**.92**	-	-	-
2. CONVO DUR	**.92**	-	-	-
% of Variance explained	*.84*	-	-	-
		Calling & Texting		
Sample 2		Behaviors		
3. CALL IN FREQ	-	**.83**	-	-
4. CALL IN DUR	-	**.68**	-	-
5. CALL OUT FREQ	-	**.75**	-	-
6. CALL OUT DUR	-	**.74**	-	-
7. TEXT IN FREQ	-	**.84**	-	-
8. TEXT IN LEN	-	**.93**	-	-
9. TEXT OUT FREQ	-	**.88**	-	-
10. TEXT OUT LEN	-	**.89**	-	-
% of Variance explained	-	*.67*	-	-
		Calling	Texting	App
Sample 3		Behaviors	Behaviors	Behaviors
3. CALL IN FREQ	-	**.85**	.11	.00
4. CALL IN DUR	-	**.80**	-.18	-.02
5. CALL OUT FREQ	-	**.84**	.14	.01
6. CALL OUT DUR	-	**.85**	-.04	-.01
7. TEXT IN FREQ	-	.08	**.92**	.02
8. TEXT IN LEN	-	.06	**.92**	.04
9. TEXT OUT FREQ	-	-.03	**.97**	-.03
10. TEXT OUT LEN	-	-.06	**.94**	-.03
11. MSG APP FREQ	-	.05	-.08	**.84**
12. MSG APP DUR	-	-.03	-.13	**.64**
13. SOCMEDIA APP FREQ	-	.00	.07	**.81**
14. SOCMEDIA APP DUR	-	-.06	.09	**.79**
% of Variance explained	-	*.24*	*.31*	*.20*
	Conversation	Calling	Texting	
Sample 4	Behaviors	Behaviors	Behaviors	
1. CONVO FREQ	**.96**	.03	-.00	-
2. CONVO DUR	**.97**	-.03	-.00	-
3. CALL IN FREQ	.18	**.68**	.18	-
4. CALL IN DUR	-.05	**.82**	.00	-
5. CALL OUT FREQ	.16	**.75**	-.03	-
6. CALL OUT DUR	-.13	**.89**	-.02	-
7. TEXT IN FREQ	-.01	.08	**.88**	-
8. TEXT IN LEN	.09	-.06	**.81**	-
9. TEXT OUT FREQ	-.04	.06	**.87**	-
10. TEXT OUT LEN	-.04	-.07	**.90**	-
% of Variance explained	*.20*	*.26*	*.31*	-

Note. For a list of the full names for the sensed social behavior variables, see the Note in Table 1. Factor loadings greater than or equal to |.40| are listed in boldface type. For each sample, the proportion of variance in the items explained by each factor is listed in italics type. The

component correlations in S3 were as follows: Calling Behaviors and Texting Behaviors (r = .42), Calling Behaviors and App Behaviors (r = -.03), Texting Behaviors and App Behaviors (r = -.01). The component correlations in S4 were as follows: Conversation Behaviors and Calling Behaviors (r = .15), Conversation Behaviors and Texting Behaviors (r = .23), Calling Behaviors and Texting Behaviors (r = .40).

Table 5

Base Rates for Daily Social Behaviors of Young Adults During a Typical Day

	Conversation Behaviors		Calling Behaviors				Texting Behaviors				App Use Behaviors			
Descriptive Statistics	CONVO FREQ	CONVO DUR	CALL IN FREQ	CALL IN DUR	CALL OUT FREQ	CALL OUT DUR	TEXT IN FREQ	TEXT IN LEN	TEXT OUT FREQ	TEXT OUT LEN	MSG APP FREQ	MSG APP DUR	SOCMED APP FREQ	SOCMED APP DUR
Sample 3														
M_{AVG}	-	-	0.52	2.57	1.20	4.11	1.32	94.56	0.73	56.00	27.40	14.01	6.59	5.40
SD_{AVG}	-	-	0.66	4.80	1.57	6.89	1.76	98.02	1.46	114.23	23.32	11.40	10.23	8.07
Min	-	-	0	0	0	0	0	0	0	0	0.53	0	0	0
Med	-	-	0.30	0.86	0.63	0.98	0.70	62.80	0.23	23.60	20.63	11.21	2.90	1.57
Max	-	-	4.37	40.68	8.10	45.42	10.10	537.37	10.80	881.03	118.10	56.55	67.13	39.31
Skew	-	-	2.32	4.40	2.02	2.76	2.95	2.18	4.08	4.92	1.97	1.24	2.78	2.14
Kurtosis	-	-	8.14	28.05	4.44	9.96	9.35	5.42	20.02	29.13	4.15	1.39	10.21	4.89
Sample 4														
M_{AVG}	18.89	145.85	1.05	4.92	1.56	6.59	18.45	216.11	13.51	133.82	-	-	-	-
SD_{AVG}	11.05	109.43	1.08	13.77	1.75	12.55	21.68	171.59	18.35	136.89	-	-	-	-
Min	0	0	0	0	0	0	0	0	0	0	-	-	-	-
Med	17.33	123.30	0.72	1.44	0.91	2.65	10.81	189.34	8.16	95.71	-	-	-	-
Max	81.17	605.52	4.73	139.89	11.42	97.49	113.91	1319.20	94.11	696.79	-	-	-	-
Skew	0.75	1.12	1.43	7.23	2.04	4.42	2.16	2.06	2.40	1.35	-	-	-	-
Kurtosis	1.19	1.30	1.57	61.91	6.05	23.74	5.13	9.80	5.98	1.62	-	-	-	-

Note. For a list of the full names for the sensed social behavior variables, see the Note in Table 1. Data presented for Sample 3 (N = 137 for calling, texting, and app use behaviors) and Sample 4 (N = 709 for conversation behaviors; N = 152 for calling and texting behaviors). The descriptive statistics for S1 and S2 are also available in the Supplemental Materials for interested readers. Conversation, call, and app use duration estimates are in minutes. Text Message Length is in characters.

Table 6
Correlations Between Daily Social Behaviors and Self-Reported Big Five Traits

	Extraversion			Agreeableness			Conscientiousness			Neuroticism			Openness		
Variables	*r*	[95% CI]	*p*	*r*	[95% CI]	*p*	*r*	[95% CI]	*p*	*r*	[95% CI]	*p*	*r*	[95% CI]	*p*
Sample 3															
3. CALL IN FREQ	.12	[-.05, .28]	.152	.00	[-017, .17]	1.00	-.07	[-.24, .10]	.402	-.06	[-.22, .11]	.522	.01	[-.16, .18]	.908
4. CALL IN DUR	.03	[-.14, .20]	.737	-.02	[-.19, .15]	.819	-.07	[-.24, .10]	.411	.01	[-.15, .18]	.870	-.02	[-.19, .15]	.804
5. CALL OUT FREQ	**.19**	[.02, .34]	.029	-.01	[-.18, .15]	.873	-.10	[-.27, .06]	.224	-.08	[-.25, .08]	.326	-.01	[-.18, .16]	.890
6. CALL OUT DUR	.09	[-.08, .25]	.303	-.02	[-.19, .15]	.832	-.06	[-.22, .11]	.499	-.10	[-.26, .07]	.244	-.03	[-.20, .14]	.710
7. TEXT IN FREQ	**.20**	[.03, .35]	.020	.01	[-.15, .18]	.866	-.10	[-.26, .07]	.245	.06	[-.11, .23]	.463	.15	[-.01, .31]	.074
8. TEXT IN LEN	**.21**	[.04, .36]	.014	.03	[-.14, .20]	.735	-.10	[-.26, .07]	.252	.07	[-.10, .23]	.432	.14	[-.03, .30]	.112
9. TEXT OUT FREQ	**.18**	[.01, .33]	.040	.01	[-.15, .18]	.872	-.05	[-.22, .12]	.544	.04	[-.12, .21]	.613	.16	[-.01, .32]	.061
10. TEXT OUT LEN	.14	[-.03, .30]	.101	.05	[-.12, .21]	.601	-.02	[-.18, .15]	.851	.08	[-.09, .24]	.374	.16	[.00, .32]	.056
11. MSG APP FREQ	**.24**	[.07, .39]	.006	.05	[-.12, .21]	.579	-.03	[-.19, .14]	.747	.08	[-.09, .24]	.378	.02	[-.15, .19]	.830
12. MSG APP DUR	**.20**	[.03, .35]	.021	.11	[-.06, .27]	.200	.02	[-.15, .19]	.800	.05	[-.12, .21]	.597	.03	[-.13, .20]	.693
13. SOCMEDIA APP FREQ	.11	[-.06, .27]	.191	.05	[-.12, .21]	.575	.07	[-.10, .24]	.396	.00	[-.17, .17]	.980	-.08	[-.25, .08]	.324
14. SOCMEDIA APP DUR	.13	[-.04, .29]	.131	.06	[-.11, .22]	.500	.08	[-.09, .24]	.375	-.01	[-.18, .16]	.885	-.04	[-.20, .13]	.655
Sample 4															
1. CONVO FREQ	**.19**	[.11, .27]	.000	-.02	[-.10, .06]	.662	.04	[-.04, .12]	.328	.01	[-.07, .09]	.863	.00	[-.08, .08]	.959
2. CONVO DUR	**.18**	[.10, .26]	.000	-.01	[-.09, .07]	.837	.05	[-.04, .13]	.276	.02	[-.06, .10]	.681	.01	[-.07, .09]	.854
3. CALL IN FREQ	**.32**	[.15, .48]	.000	.13	[-.05, .31]	.153	.12	[-.07, .29]	.212	**-.19**	[-.36, -.01]	.036	**.19**	[.01, .36]	.035
4. CALL IN DUR	**.33**	[.16, .49]	.000	.16	[-.02, .34]	.076	.13	[-.06, .30]	.175	-.11	[-.29, .07]	.229	**.19**	[.01, .36]	.040
5. CALL OUT FREQ	**.38**	[.22, .53]	.000	.03	[-.15, .21]	.747	.17	[-.01, .34]	.067	-.18	[-.35, .00]	.048	**.19**	[.01, .36]	.039
6. CALL OUT DUR	**.26**	[.09, .43]	.004	-.10	[-.28, .08]	.290	.10	[-.09, .27]	.301	-.05	[-.23, .13]	.604	.18	[.00, .35]	.054
7. TEXT IN FREQ	**.31**	[.14, .47]	.001	**.18**	[.00, .35]	.050	.17	[-.02, .34]	.075	**-.18**	[-.35, .00]	.050	**.25**	[.08, .42]	.006
8. TEXT IN LEN	**.29**	[.12, .45]	.001	**.19**	[.01, .36]	.039	.11	[-.07, .28]	.246	**-.22**	[-.39, -.04]	.015	**.26**	[.08, .42]	.004
9. TEXT OUT FREQ	**.27**	[.09, .43]	.003	.08	[-.10, .26]	.373	.14	[-.05, .31]	.139	**-.21**	[-.37, -.03]	.025	**.24**	[.06, .40]	.009
10. TEXT OUT LEN	**.24**	[.06, .40]	.009	.12	[-.06, .30]	.196	.04	[-.15, .22]	.704	**-.20**	[-.37, -.02]	.029	**.25**	[.08, .42]	.006

Note. For a list of the full names for the sensed social behavior variables, see the Note in Table 1. Data presented for Sample 3 (N = 137 for calling, texting, and app use behaviors) and Sample 4 only (N = 709 for conversation behaviors; N = 152 for calling and texting behaviors). Correlation coefficients are presented alongside their 95% confidence intervals and exact p-values. In Sample 3, the Emotional Stability dimension of the BFSI was reverse coded to reflect Neuroticism.

Table 7

Correlations Between Social Behaviors By Time of the Day/Week and Self-Reported Big Five Traits (Sample 4)

	Extraversion			Agreeableness			Conscientiousness			Neuroticism			Openness		
Variables	*r*	[95% CI]	*p*	*r*	[95% CI]	*p*	*r*	[95% CI]	*p*	*r*	[95% CI]	*p*	*r*	[95% CI]	*p*
CONVO FREQ															
Morning	**.16**	[.08, .24]	.000	0	[-.08, .08]	.985	.07	[-.01, .15]	.088	.01	[-.07, .09]	.803	-.05	[-.13, .03]	.248
Afternoon	**.18**	[.10, .26]	.000	.01	[-.07, .09]	.820	.06	[-.03, .14]	.186	.03	[-.05, .11]	.511	.02	[-.07, .10]	.712
Evening	**.19**	[.11, .27]	.000	.01	[-.07, .09]	.764	.03	[-.05, .11]	.470	-.04	[-.12, .04]	.340	-.02	[-.10, .07]	.704
Night	**.16**	[.08, .24]	.000	-.06	[-.14, .02]	.140	-.01	[-.10, .07]	.722	-.01	[-.09, .08]	.866	.01	[-.07, .10]	.741
Weekday	**.20**	[.12, .27]	.000	-.01	[-.09, .07]	.864	.05	[-.03, .13]	.220	.01	[-.08, .09]	.883	.00	[-.09, .08]	.937
Weekend	**.18**	[.10, .26]	.000	-.04	[-.12, .05]	.389	.00	[-.08, .09]	.946	-.02	[-.10, .07]	.671	.01	[-.07, .10]	.755
CONVO DUR															
Morning	**.14**	[.06, .22]	.001	-.03	[-.12, .05]	.412	.07	[-.01, .15]	.097	.02	[-.06, .10]	.607	-.03	[-.11, .05]	.435
Afternoon	**.15**	[.07, .23]	.000	-.01	[-.09, .07]	.865	.07	[-.01, .15]	.105	.05	[-.04, .13]	.280	.02	[-.06, .10]	.581
Evening	**.19**	[.11, .27]	.000	.04	[-.04, .12]	.316	.05	[-.04, .13]	.262	-.05	[-.13, .03]	.210	-.01	[-.09, .07]	.815
Night	**.18**	[.10, .26]	.000	-.04	[-.12, .04]	.315	.00	[-.08, .09]	.929	-.01	[-.09, .07]	.834	-.01	[-.10, .07]	.726
Weekday	**.17**	[.09, .25]	.000	-.02	[-.10, .07]	.717	.05	[-.03, .13]	.234	.03	[-.05, .11]	.487	.00	[-.08, .08]	.988
Weekend	**.20**	[.11, .28]	.000	.00	[-.09, .08]	.963	.02	[-.07, .10]	.708	-.03	[-.12, .05]	.445	.00	[-.08, .09]	.970
CALL IN FREQ															
Morning	.10	[-.08, .28]	.282	.09	[-.10, .26]	.356	-.05	[-.23, .13]	.565	-.03	[-.21, .15]	.762	-.04	[-.22, .14]	.683
Afternoon	**.20**	[.02, .37]	.028	.15	[-.03, .32]	.105	.08	[-.10, .26]	.376	-.13	[-.31, .05]	.149	**.29**	[.12, .45]	.001
Evening	**.31**	[.13, .46]	.001	.04	[-.14, .22]	.688	.14	[-.04, .31]	.137	-.16	[-.33, .02]	.080	.14	[-.04, .32]	.124
Night	**.27**	[.09, .43]	.003	.11	[-.08, .28]	.251	.14	[-.04, .31]	.131	**-.19**	[-.36, -.01]	.039	.06	[-.12, .24]	.514
Weekday	**.26**	[.08, .42]	.005	.11	[-.07, .29]	.217	.12	[-.06, .29]	.204	-.14	[-.32, .04]	.125	**.18**	[.00, .35]	.049
Weekend	**.35**	[.18, .50]	.000	.17	[-.02, .34]	.074	.13	[-.06, .30]	.169	**-.26**	[-.42, -.08]	.006	.14	[-.04, .32]	.122
CALL IN DUR															
Morning	.11	[-.07, .29]	.227	.09	[-.09, 0.27]	.332	-.03	[-.21, .16]	.774	-.03	[-.21, .15]	.766	-.01	[-.19, .17]	.936
Afternoon	.16	[-.02, .34]	.076	.13	[-.06, .30]	.174	.08	[-.11, .25]	.416	-.07	[-.25, .11]	.456	**.27**	[.09, .43]	.003
Evening	**.33**	[.16, .48]	.000	.10	[-.09, .27]	.302	.15	[-.03, .33]	.097	-.12	[-.30, .06]	.191	.16	[-.02, .33]	.085
Night	**.28**	[.10, .44]	.002	.11	[-.07, .29]	.230	.15	[-.04, .32]	.118	-.15	[-.32, .04]	.115	.08	[-0.1, .26]	.368
Weekday	**.31**	[.14, .47]	.001	.15	[-.03, .33]	.099	.12	[-.07, .29]	.209	-.07	[-.25, .12]	.472	**.19**	[.01, .36]	.038
Weekend	**.32**	[.14, .47]	.001	.17	[-.02, .34]	.078	.17	[-.01, .35]	.062	**-.20**	[-.37, -.02]	.030	.12	[-.06, .30]	.193

CALL OUT FREQ															
Morning	**.23**	[.05, .40]	.011	.12	[-.06, .29]	.198	.15	[-.03, .32]	.101	-.18	[-.35, .00]	.056	.10	[-.08, .28]	.290
Afternoon	**.28**	[.11, .44]	.002	.08	[-.10, .26]	.396	**.18**	[.00, .35]	.046	-.16	[-.33, .02]	.079	**.22**	[.04, .39]	.018
Evening	**.44**	[.28, .58]	.000	.00	[-.18, .19]	.960	.13	[-.05, .31]	.149	**-.18**	[-.35, .00]	.049	**.22**	[.04, .39]	.015
Night	**.29**	[.11, .45]	.002	.02	[-.16, .20]	.836	.17	[-.02, .34]	.073	-.14	[-.31, .04]	.138	.02	[-.16, .20]	.796
Weekday	**.35**	[.18, .50]	.000	.01	[-.17, .20]	.878	.14	[-.04, .31]	.132	-.14	[-.31, .04]	.132	**.21**	[.03, .38]	.021
Weekend	**.38**	[.22, .53]	.000	.09	[-.09, .27]	.321	**.22**	[.04, .39]	.019	**-.23**	[-.39, -.05]	.014	.17	[-.01, .34]	.067
CALL OUT DUR															
Morning	**.22**	[.04, .39]	.015	.13	[-.06, .30]	.171	.15	[-.03, 0.33]	.100	-.17	[-.34, .01]	.065	.12	[-.07, .29]	.213
Afternoon	**.20**	[.02, .37]	.033	.01	[-.17, .19]	.920	.12	[-.07, .29]	.217	-.02	[-.20, .16]	.832	**.22**	[.04, .39]	.015
Evening	**.36**	[.20, .51]	.000	-.07	[-.24, .12]	.478	.11	[-.07, .29]	.228	-.11	[-.28, .08]	.249	**.20**	[.02, .36]	.034
Night	**.26**	[.09, .43]	.004	.00	[-.18, .18]	.989	.17	[-.01, .34]	.060	-.06	[-.24, .12]	.488	.07	[-.11, .25]	.427
Weekday	**.26**	[.08, .42]	.005	-.09	[-.27, .09]	.342	.06	[-.12, .24]	.511	-.02	[-.20, .16]	.795	**.22**	[.04, .39]	.018
Weekend	**.31**	[.14, .47]	.001	-.02	[-.20, .17]	.859	**.21**	[.03, .38]	.025	-.12	[-.30, .07]	.205	**.18**	[.00, .35]	.050
TEXT IN FREQ															
Morning	**.30**	[.13, .46]	.001	.06	[-.12, .24]	.521	**.19**	[.01, .36]	.040	**-.23**	[-.39, -.05]	.014	.16	[-.03, .33]	.094
Afternoon	**.35**	[.18, .50]	.000	.18	[.00, .35]	.052	.18	[.00, .35]	.054	**-.20**	[-.37, -.02]	.028	**.21**	[.03, .38]	.021
Evening	**.24**	[.06, .40]	.009	.17	[-.01, .34]	.066	.08	[-.10, .26]	.382	-.14	[-.31, .04]	.131	**.21**	[.03, .38]	.021
Night	**.30**	[.12, .45]	.001	**.21**	[.03, .38]	.020	**.21**	[.03, .38]	.024	**-.21**	[-.38, -.03]	.023	**.24**	[.06, .40]	.010
Weekday	**.31**	[.13, .46]	.001	.18	[.00, .35]	.053	.15	[-.03, .33]	.101	-.17	[-.34, .01]	.069	**.27**	[.09, .43]	.003
Weekend	**.23**	[.05, .40]	.012	**.18**	[.00, .36]	.048	.16	[-.03, .33]	.097	**-.21**	[-.38, -.03]	.025	**.18**	[.00, .35]	.050
TEXT IN LEN															
Morning	**.25**	[.07, .41]	.006	.07	[-.12, .25]	.474	.14	[-.05, .31]	.140	-.15	[-.33, .03]	.096	**.18**	[.00, .35]	.047
Afternoon	**.32**	[.14, .47]	.001	.17	[-.01, .34]	.060	.08	[-.10, .26]	.368	**-.19**	[-.36, -.01]	.036	**.21**	[.03, .37]	.026
Evening	**.26**	[.08, .42]	.004	**.22**	[.04, .38]	.019	.08	[-.10, .26]	.375	**-.26**	[-.42, -.08]	.005	**.29**	[.12, .45]	.001
Night	**.27**	[.09, .43]	.004	.16	[-.02, .33]	.084	.14	[-.05, .31]	.139	**-.20**	[-.37, -.02]	.031	**.20**	[.02, .37]	.029
Weekday	**.29**	[.12, .45]	.001	.16	[-.02, .33]	.080	.09	[-.10, .26]	.354	**-.19**	[-.36, -.01]	.036	**.27**	[.10, .43]	.003
Weekend	**.22**	[.03, .38]	.021	**.21**	[.02, .37]	.028	.17	[-.01, .34]	.065	**-.25**	[-.41, -.07]	.007	.18	[.00, .35]	.052
TEXT OUT FREQ															
Morning	**.35**	[.18, .50]	.000	.04	[-.14, .22]	.630	.17	[-.01, .34]	.071	**-.24**	[-.41, -.07]	.008	.12	[-.06, .30]	.183
Afternoon	**.31**	[.13, .46]	.001	.05	[-.13, .23]	.589	.14	[-.04, .32]	.121	**-.21**	[-.37, -.02]	.026	**.22**	[.04, .38]	.019
Evening	**.20**	[.02, .37]	.027	.07	[-.11, .25]	.443	.06	[-.12, .24]	.527	-.17	[-.34, .01]	.072	**.22**	[.04, .39]	.016
Night	**.26**	[.08, .42]	.005	.14	[-.05, .31]	.145	**.19**	[.01, .36]	.039	**-.24**	[-.40, -.06]	.009	**.22**	[.04, .39]	.016
Weekday	**.28**	[.10, .44]	.003	.08	[-.11, .26]	.404	.13	[-.05, .30]	.163	**-.19**	[-.36, -.01]	.043	**.26**	[.08, .42]	.005
Weekend	**.20**	[.02, .37]	.029	.09	[-.09, .27]	.316	.15	[-.03, .33]	.102	**-.25**	[-.41, -.07]	.007	**.15**	[-.03, .33]	.104

TEXT OUT LEN															
Morning	**.34**	[0.17, 0.49]	.000	.06	[-.12, .24]	.518	.11	[-.07, .28]	.242	**-.26**	[-.42, -.08]	.005	.18	[.00, .35]	.052
Afternoon	**.26**	[0.08, 0.42]	.005	.07	[-.12, .24]	.484	.04	[-.14, .22]	.644	**-.19**	[-.36, -.01]	.038	**.25**	[.07, .41]	.007
Evening	**.21**	[0.03, 0.38]	.025	.11	[-.07, .29]	.220	-.01	[-.19, .17]	.930	**-.20**	[-.37, -.02]	.032	**.23**	[.05, .39]	.013
Night	**.20**	[0.02, 0.36]	.034	.12	[-.07, .29]	.207	.13	[-.05, .30]	.169	**-.21**	[-.38, -.03]	.023	.16	[-.03, .33]	.094
Weekday	**.21**	[0.03, 0.38]	.021	.1	[-.09, .27]	.301	.03	[-.16, .21]	.777	**-.18**	[-.35, .00]	.051	**.24**	[.07, .41]	.008
Weekend	**.23**	[0.04, 0.39]	.015	.14	[-.04, .32]	.126	.11	[-.07, .29]	.241	**-.25**	[-.41, -.07]	.008	.17	[-.02, .34]	.073

Note. For a list of the full names for the sensed social behavior variables, see the Note in Table 1. N = 709 for conversation behaviors; N = 152 for calling and texting behaviors. Correlation coefficients are presented alongside their 95% confidence intervals and exact p-values.

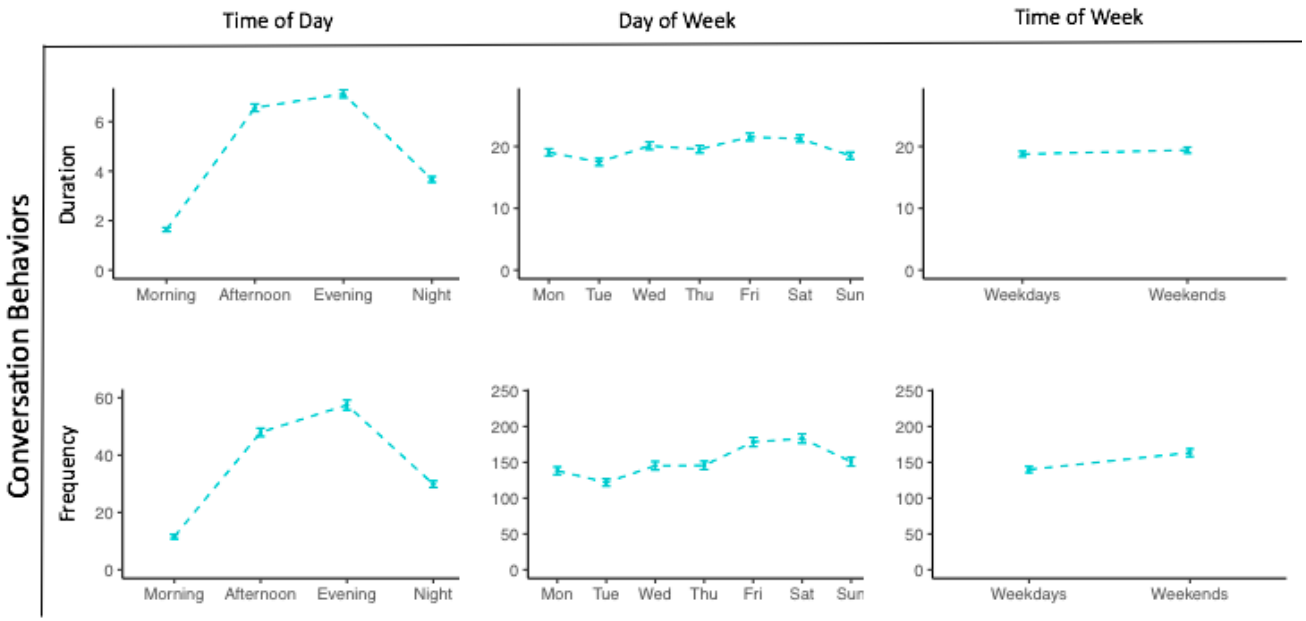


Figure 1a. Base Rates for Conversation Behavior Patterns of Young Adults Over Time in Sample 4 (dotted line)

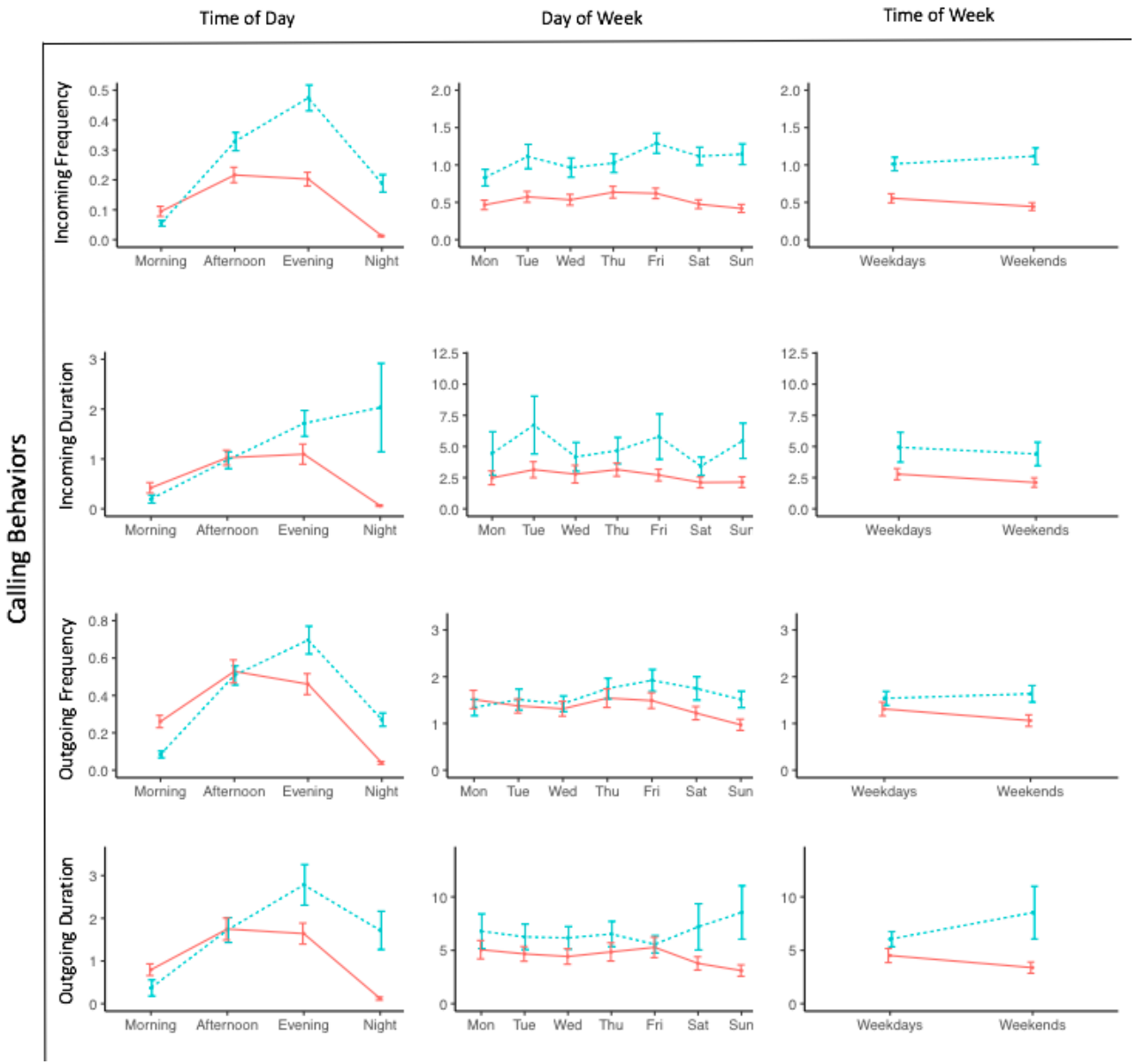


Figure 1b. Base Rates for Calling Behavior Patterns of Young Adults Over Time in Sample 3 (solid line) and Sample 4 (dotted line)

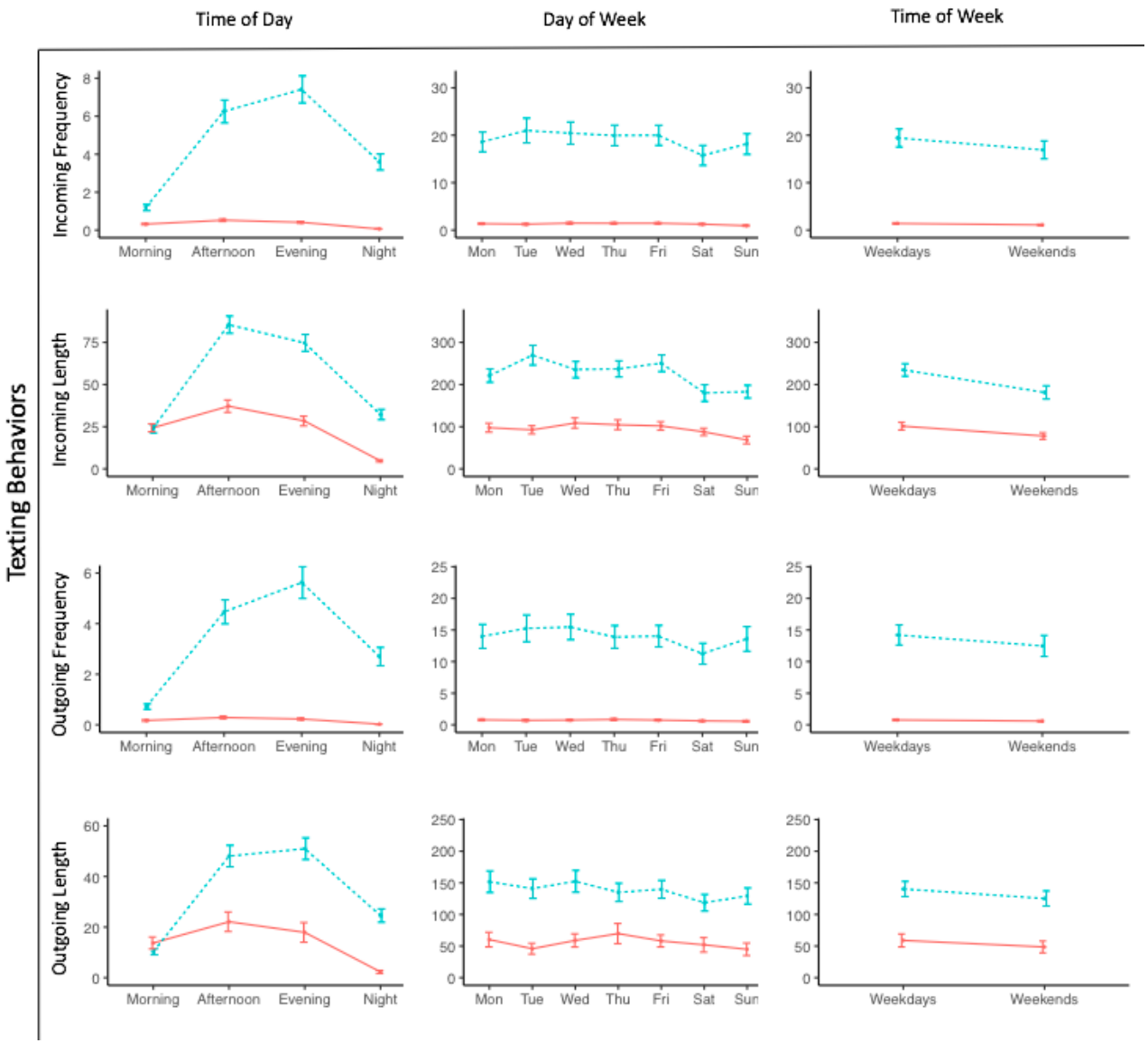


Figure 1c. Base Rates for Texting Behavior Patterns of Young Adults Over Time in Sample 3(solid line) and Sample 4 (dotted line)

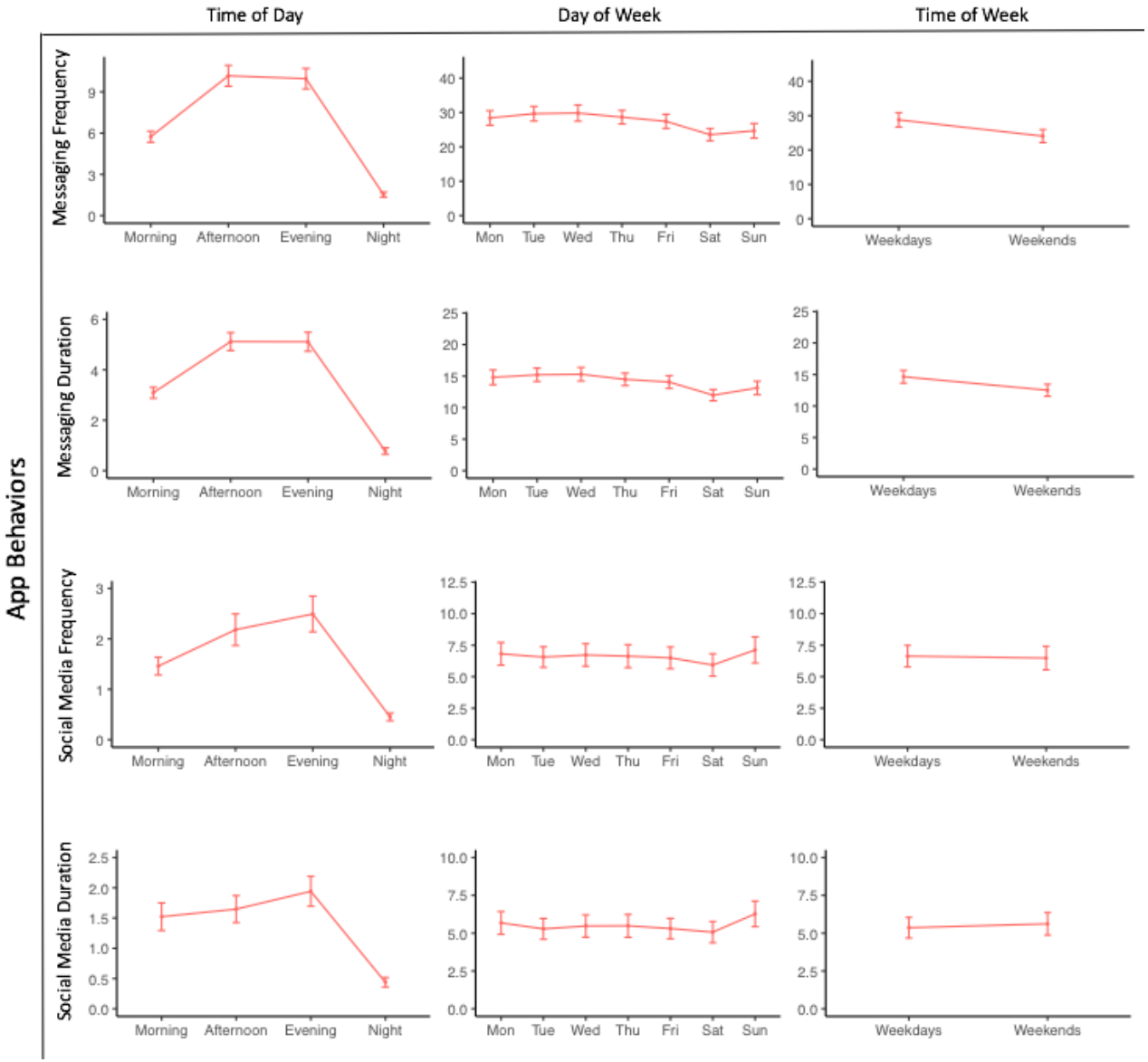


Figure 1d. Base Rates for App Usage Behavior Patterns of Young Adults Over Time in Sample 3 (solid line)